

Type0005 vendor unique capabilities

Version. 1.0.0 Revision.1.4

October 29, 2021

Nikon Corporation

1. Introduction

This document explains the vendor unique capabilities, which are used by Type0005 module (Type0005.md3, Type0005 module.bundle).

These definition values are defined in Maid3d1.h. Refer to the MAID 3.1 Specification for the details of capabilities.

NOTE) These unique capabilities may have different function at another module.

2. Supported camera

Type0005 module can control D5100 camera.

3. Vendor Unique Capabilities

The vendor unique capabilities that are used by Type0005 module are described as follows.

The under line shows default value.

3.1. ImageSize

This will set the size of image. (Shooting menu)

Capability	kNkMAIDCapability_ImageSize
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
Data	

L	<u>L(4928*3264)</u>
M	M(3696*2448)
S	S(2464*1632)

When Capability_CompressionLevel is “RAW”, the ulVisibility of this capability is invalid and the ulOperations is set to read-only and the current value is invalid. When kNkMAIDCapability_InfoDisplayErrStatus is True (Error display), this capability is read-only.

3.2. CompressionLevel

This will select the compression level of a picture. (Shooting Menu)

Capability	kNkMAIDCapability_CompressionLevel
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
Data	JPEG Basic, <u>JPEG Normal</u> , JPEG Fine, RAW, RAW + JPEG Basic, RAW + JPEG Normal, RAW + JPEG Fine

This capability value does not mean current setting value, but means current control value. If [+ NEF (RAW)] function is active, this capability will returns [RAW+XXX]. The module enumerates values which don't include “RAW” when shooting mode is either “Miniature”, “Color sketch”, “Selective color” or “Night vision” which are included in Special Effects modes, or when kNkMAIDCapability_HDRMode is ON(1).

The capability is set to read-only, when kNkMAIDCapability_InfoDisplayErrStatus is “True (Error display)”.

3.3. WBMode

This will select the white balance mode. (shooting menu)

Capability	kNkMAIDCapability_WBMode
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
Data	<u>Auto</u> , Incandescent, Fluorescent, Sunny, Flash, Shade, Cloudy, Measure, Use photo,

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, or kNkMAIDCapability_InfoDisplayErrStatus is “True (Error display)”, the ulOperations of this capability is set to read-only.

3.4. Sensitivity

This will select the sensitivity of camera (shooting menu)

Capability	kNkMAIDCapability_Sensitivity
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
Data	Capability_ SensitivityInterval as bellows.

Auto
<u>100</u> , 125, 160, 200, 250, 320,
400, 500, 640, 800, 1000,
1250, 1600, 2000, 2500,
3200, 4000, 5000, 6400,
Hi-0.3, Hi-0.7, Hi-1.0, Hi-2.0

Auto cannot be selected when Capability_ExposureMode is set to Program mode, Aperture priority, Speed priority, Manual, Auto, Auto (flash off) or “Night vision” of Special Effects Modes, or when kNkMAIDCapability_InfoDisplayErrStatus is “True (Error display)”.

3.5. ResetMenuBank

This will reset the custom settings, which is selected by Capability_MenuBank. (shooting menu)

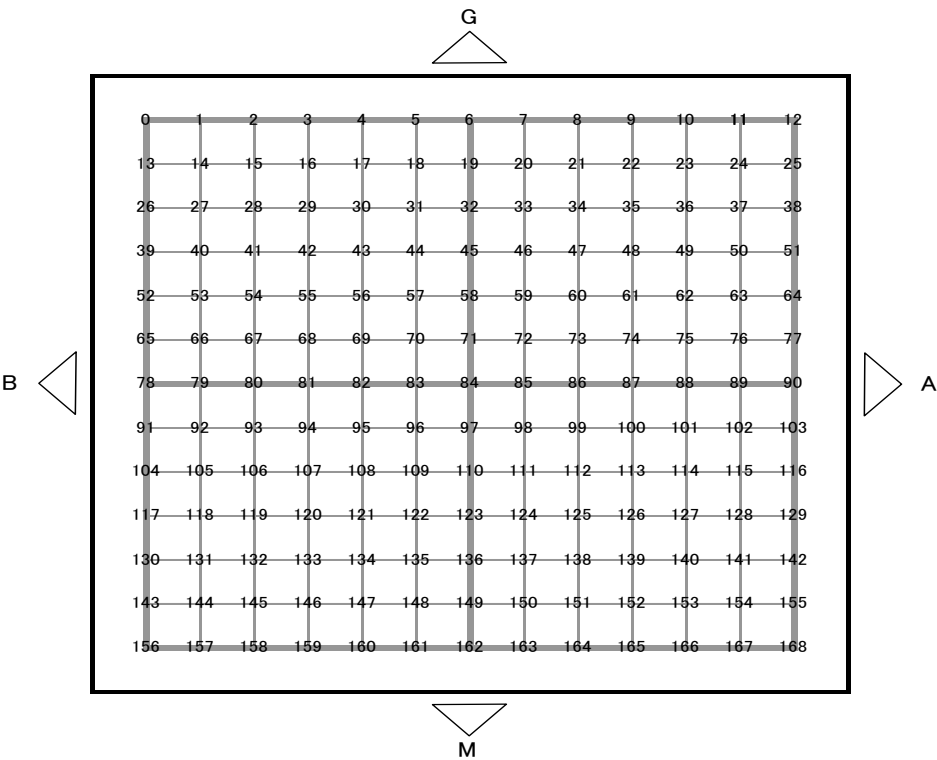
Capability	kNkMAIDCapability_ResetMenuBank
Object types	Source
ulType	kNkMAIDCapType_Process
ulOperations	kNkMAIDCapOperation_Start
Data	None

3.6. WBTuneAuto

This will set the white balance adjustment when the WBMode is “Auto”. (shooting menu)

Capability	kNkMAIDCapability_WBTuneAuto
Object types	Source
ulType	kNkMAIDCapType_Range
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
Data	0 to 168 step=1 (Default: 84)

The relationship between white balance adjustment value and the coordinates is shown in following figure.



When the Capability_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability is set to read-only.

3.7. WBTuneIncandescent

This will set the white balance adjustment when the WBMode is “Incandescent”. (shooting menu)

Capability	kNkMAIDCapability_WBTuneIncandescent
Object types	Source
ulType	kNkMAIDCapType_Range
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
Data	0 to 168 step=1 (Default: 84)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability_WBTuneAuto. When the Capability_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability is set to read-only.

3.8. WBFluorescentType

This will set the fluorescent type when the WBMode is “Fluorescent”. (shooting menu)

Capability	kNkMAIDCapability_WBFluorescentType
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
Data	one of eNkWBFluorescentType 0: Sodium-vapor lamps 1: Warm-white fluorescent 2: White fluorescent <u>3: Cool-white fluorescent</u> 4: Day white fluorescent 5: Daylight fluorescent 6: High temp. mercury-vapor

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability is set to read-only.

3.9. WBTuneFluorescent

This will set the white balance adjustment when the WBMode is “Fluorescent”. (shooting menu)

Capability	kNkMAIDCapability_WBTuneFluorescent
Object types	Source
ulType	kNkMAIDCapType_Range
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
Data	0 to 168 step=1 (Default: 84)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability_WBTuneAuto.

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability is set to read-only.

3.10. WBTuneSunny

This will set the white balance adjustment when the WBMode is “Sunny”. (shooting menu)

Capability	kNkMAIDCapability_WBTuneSunny
Object types	Source
ulType	kNkMAIDCapType_Range
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
Data	0 to 168 step=1 (Default: 84)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability_WBTuneAuto.

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability is set to read-only.

3.11. WB TuneFlash

This will set the white balance adjustment when the WBMode is “Flash”. (shooting menu)

Capability	kNkMAIDCapability_WBTuneFlash
Object types	Source
ulType	kNkMAIDCapType_Range
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
Data	0 to 168 step=1 (Default: 84)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability_WBTuneAuto.

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability is set to read-only.

3.12. WB TuneShade

This will set the white balance adjustment when the WBMode is “Shade”. (shooting menu)

Capability	kNkMAIDCapability_WBTuneShade
Object types	Source
ulType	kNkMAIDCapType_Range
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
Data	0 to 168 step=1 (Default: 84)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability_WBTuneAuto.

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability is set to read-only.

3.13. WB TuneCloudy

This will set the white balance adjustment when the WBMode is “Cloudy”. (shooting menu)

Capability	kNkMAIDCapability_WBTuneCloudy
Object types	Source
ulType	kNkMAIDCapType_Range
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
Data	0 to 168 step=1 (Default: 84)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability_WBTuneAuto.

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability is set to read-only.

3.14. WBPresetNumber

This will set the preset number referenced by the Capability_PreCapture, Capability_WBGainRed, Capability_WBGainBlue. (shooting menu)

Capability	kNkMAIDCapability_WBPresetNumber
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
Data	<u>Measure</u> , Use photo

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability is set to read-only.

3.15. WBPresetCodeData

This will set the white balance preset data to the camera. (shooting menu)

Capability kNkMAIDCapability_WBPresetCodeData
Object types Source
ulType kNkMAIDCapType_Generic
ulOperations kNkMAIDCapOperation_Set
Data pointer to NkMAIDWBPresetCodeData structure
typedef struct tagNkMAIDWBPresetCodeData
{
 ULONG ulPresetCodeNumber;----- preset number
 ULONG ulPresetCodeGain;----- gain value
 ULONG ulThumbnailSize;----- the thumbnail size set to “pThumbnailData”
 ULONG ulThumbnailRotate;-- (This member is not used)
 void* pThumbnailData;----- the pointer to the thumbnail data to be set.
} NkMAIDWBPresetCodeData, FAR* LPNkMAIDWBPresetCodeData;

The client must to set all the member of “NkMAIDWBPresetCodeData” structure without “ulPresetCodeNumber”. The data which is set is saved to “d-1” data area.

The member “ulThumbnailSize” and “pThumbnailData” of “NkMAIDWBPresetCodeData” structure is used only for kNkMAIDCapOperation_Set.

The red gain value is set to the upper 2 bytes, the blue gain value is set to the lower 2 bytes of “ulPresetCodeGain”. The both of red and blue gain value are expressed by the 8.8 format fixed-point number. (e.g. 1.5 → gain value:0x0180) The range of gain value is $0 \leq \text{gain value} < 8$ (0x0000 - 0x07FF).

The thumbnail data set to “pThumbnailData” must be matching the following requirement.

- The image data is Jpeg.
- The size of image is 160 x 120.
- The quality of image is Fine(1/4 compressed).
- The size of image is below 13440 bytes.
- The image cannot include the tag except the following table.

SOI	Start Of Image
DQT	Define Quantization Table
DHT	Define Huffman Table
SOF	Start of Frame
SOS	Start of Scan
	Entropy Coded Data (JPEG data)
EOI	End Of Image

3.16. WBGainRed

This will get the gain red of white balance preset data selected by the Capability_WBPresetNumber. (shooting menu)

Capability	kNkMAIDCapability_WBGainRed
Object types	Source
ulType	kNkMAIDCapType_Range
ulOperations	kNkMAIDCapOperation_Get
Data	Min: 0 Max: 7.9661 (2047/256) Step: 0.0039 (1/256) (Default: 1)

3.17. WBGainBlue

This will get the gain blue of white balance preset data selected by the Capability_WBPresetNumber. (shooting menu)

Capability	kNkMAIDCapability_WBGainBlue
Object types	Source
ulType	kNkMAIDCapType_Range
ulOperations	kNkMAIDCapOperation_Get
Data	Min: 0 Max: 7.9661 (2047/256) Step: 0.0039 (1/256) (Default: 1)

3.18. ImageColorSpace

This will set color space. (Shooting menu)

Capability	kNkMAIDCapability_ImageColorSpace
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
Data	one of eNkMAIDImageColorSpace <u>0: sRGB.</u> 1: AdobeRGB

3.19. IsoControl

This will set whether auto sensitivity control is used when you take a picture. (Shooting menu)

Capability	kNkMAIDCapability_IsoControl
Object types	Source
ulType	kNkMAIDCapType_Boolean
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
Data	True: used <u>False: not used</u>

When this capability value is set to True, ISO is controlled automatically by the camera in taking picture.

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability is set to read-only.

3.20. NoiseReduction

This will set whether noise reduction is used or not used. (Shooting menu)

Capability	kNkMAIDCapability_NoiseReduction
Object types	Source
ulType	kNkMAIDCapType_Boolean
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
Data	True: used <u>False: not used</u>

3.21. NoiseReductionHighISO

This will set whether noise reduction is used or not used when high ISO. (Shooting menu)

Capability	kNkMAIDCapability_NoiseReductionHighISO
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
Data	one of eNkMAIDNoiseReductionHighISO 0: OFF <u>1: ON (Normal)</u> 2: ON (High) 3: ON (Low)

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability is set to read-only.

3.22. PictureControl

This will select Picture Control. (Shooting menu)

Capability	kNkMAIDCapability_PictureControl
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
Data	one of eNkMAIDPictureControl 0: Undefined Picture Control <u>1: Standard</u> 2: Neutral 3: Vivid 4: Monochrome 5: Portrait 6: Landscape 101 - 104: Option Picture Control 1 - 4 201 - 209: Custom Picture Control 1 - 9

This capability shows the current selected Picture Control.

When the client sends kNkMAIDCapOperation_GetArray, the module returns the all Picture control enumeration value including unused Option Picture Control and Custom Picture Control.

The client can know whether the Picture Control is used or not by checking “CustomFlag” in Picture Control Data format.(see Capability_PictureControldata)

When the client sends kNkMAIDCapOperation_Set with unused Picture Control, the module returns kNkMAIDResult_DeviceBusy.

When the Picture Control selected currently is changed, kNkMAIDEvent_CapChangeValueOnly is issued about this capability. And when the content of Picture Control data is changed, kNkMAIDEvent_CapChange is issued about Capability_ChangedPictureControl.

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, or kNkMAIDCapability_InfoDisplayErrStatus is “True (Error display)”, the ulOperations of this capability is set to read-only

3.23. ChangedPictureControl

This will enumerate the Picture Control item, which is the content, is changed.

Capability	kNkMAIDCapability_ChangedPictureControl
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray,
Data	one of eNkMAIDPictureControl

When the Picture Control is modified by the following factor, this capability reports the list of modified Picture Control to the client by kNkMAIDCapOperation_GetArray.

- The Picture Control was changed by edit.
- The Option or Custom Picture Control was saved.
- The Option or Custom Picture Control was deleted.
- The Option or Custom Picture Control was renamed.

The current value of this capability shows the last modified Picture Control.

After the client gets the list of modified Picture Control by kNkMAIDCapOperation_GetArray, the module resets the enumeration data and the current value of this capability will be reset to 0 , and the list of modified Picture Control will be deleted.

When the Picture Control is reset, kNkMAIDEvent_CapChange is not issued.

3.24. PictureControlData

This will get or edit or resist Picture Control data; (Shooting menu)

Capability	kNkMAIDCapability_PictureControlData
Object types	Source
ulType	kNkMAIDCapType_Generic
ulOperations	kNkMAIDCapOperation_Set, kNkMAIDCapOperation_Get kNkMAIDCapOperation_GetDefault
Data	pointer to NkMAIDPicCtrlData structure typedef struct tagNkMAIDPicCtrlData { ULONG ulPicCtrlItem;----- The target Picture Control ULONG ulSize;-----The size of Picture Control data (Max: 609 bytes) bool bModifiedFlag; -----Modification flag (false: initial registration, true: edit) void* pData;----- The pointer of Picture Control data. } NkMAIDPicCtrlData, FAR* LPNkMAIDPicCtrlData;

The range of value sets to “ulPicCtrlItem” is enumerated by Capability_PictureControl.

[In case of Set]

When the client sends `kNkMAIDCapOperation_Set`, the client must set the all the member of `NkMAIDPicCtrlData`.

If “bModifiedFlag” is false (initial registration), the module updates the current value and default value of Picture Control, by the content of “pData”. If “bModifiedFlag” is true (edit), the module updates the current value of Picture Control only, by the content of “pData”.

The limitations at Set are as follows.

- If “ulPicCtrlItem” is Standard(1), Neutral(2), Vivid(3), Monochrome(4), Portrait(5), Landscape(6), Option Picture Control(101-104), bModifiedFlag must be set to true(edit).
- If “ulPicCtrlItem” is Custom Picture Control(201 - 209), the “CustomFlag” of Picture Control data must be set to custom (1).
- “RegistrationName” will not be used when “ulPicCtrlItem” is Standard(1), Neutral(2), Vivid(3), Monochrome(4), Portrait(5), Landscape(6).
- If “ulPicCtrlItem” is Neutral(2), Custom Picture Control(201 - 209), the “QuickAdjustFlag” of Picture Control data must be set to invalid (0).
- If “ulPicCtrlItem” is Monochrome(4), “MonochromeFlag” of Picture Control data must be set to monochrome (1). If “ulPicCtrlItem” is not Monochrome(4), “MonochromeFlag” of Picture Control data must be set to color(0).
- When “MonochromeFlag” is changed, bModifiedFlag must be set to false(initial registration).
- If the “QuickAdjustFlag” of Picture Control data is valid (1), the camera determines each setting by referring “QuickAdjust” of Picture Control data, and does not refer the other settings. If “QuickAdjustFlag” of Picture Control data is invalid (0), the camera determines each setting by referring the other settings, and does not refer “QuickAdjust” of Picture Control data.
- If “CustomCurveFlag” of picture control data is used (1), the client have to set Custom Picture Control(201 - 209) to “ulPicCtrlItem”.

[In case of Get]

When the client sends `kNkMAIDCapOperation_Get`, the client must set the maximum Picture Control data size, 609, to "ulSize", and set the allocation space for 609 bytes to "pData".

The module sets the size of the picture control data actually set to "pData" to "ulSize" when succeeding in acquisition.

It is possible to get Picture Control data about unused Picture Control data.

The client can know whether the Picture Control data is used or not by referring "CustomFlag".

The format of the Picture Control data is shown below.

[Color]

Field	Size (Byte)	Data
PicCtrlItem	1	type of Picture Control 1: Standard 2: Neutral 3: Vivid 4: Monochrome 5: Portrait 6: Landscape 101 – 199 : Option Picture Control In case of Custom Picture Control, set the base Picture Control.
MonochromeFlag	1	Monochrome Flag 0: color 1: monochrome
CustomFlag	1	Custom Flag 0 : Standard 1 : Custom 2 : Unused custom
RegistrationName	20	Registration name of Picture Control The string data is 20 byte fixation, and null terminated. (19 characters in actual.)
QuickAdjustFlag	1	Quick Adjust Flag 0: invalid 1: valid In case of ulPicCtrlItem of <code>NkMAIDPicCtrlData</code> is Neutral or Custom Picture Control, it is 0 fixation.
QuickAdjust	1	Quick Adjust value -2 to +2
Saturation	1	Saturation -3 to +3 -128 is Auto
Hue	1	Hue -3 to +3
Sharpening	1	Sharpening 0 to 9 -128 is Auto

Contrast	1	<p>Contrast</p> <p>-3 to +3 -128 is Auto</p> <p>If CustomCurveData is used, this setting is not referred, and if kNkMAIDCapability_Active_D_Lighting is not set to [3. off], this setting is not used.</p>
Brightness	1	<p>Brightness</p> <p>-1 to +1</p> <p>If CustomCurveData is used, this setting is not referred, and if kNkMAIDCapability_Active_D_Lighting is not set to [3. off], this setting is not used.</p>
CustomCurveFlag	1	<p>Custom Curve Flag</p> <p>0: No Custom Curve</p> <p>1: Custom Curve used</p>
CustomCurveData	578	<p>Custom Curve Data</p> <p>This data is not added when there is no Custom Curb.</p> <p>[Header] 64 byte + [LUT] 257x 2 byte = 578 byte</p> <p>Refer to "LUT format" for details.</p> <p>If kNkMAIDCapability_Active_D_Lighting is not [3. off], this setting is not used.</p>

[Monochrome]

Field	Size (Byte)	Data
PicCtrlItem	1	<p>type of Picture Control</p> <p>1: Standard</p> <p>2: Neutral</p> <p>3: Vivid</p> <p>4: Monochrome</p> <p>5: Portrait</p> <p>6: Landscape</p> <p>101 – 199 : Option Picture Control</p> <p>In case of Custom Picture Control, set the base Picture Control.</p>
MonochromeFlag	1	<p>Monochrome Flag</p> <p>0: color</p> <p>1: monochrome</p>
CustomFlag	1	<p>Custom Flag</p> <p>0 : Standard</p> <p>1 : Custom</p> <p>2 : Unused custom</p>
RegistrationName	20	<p>Registration name of Picture Control</p> <p>The string data is 20 byte fixation, and null terminated. (19 characters in actual.)</p>
FilterEffects	1	<p>Filter Effect</p> <p>0: None</p> <p>1: Yellow</p> <p>2: Orange</p>

		3: Red 4: Green
Toning	1	Toning(ToneColor) 0:B&W 1:Sepia 2:Cyanotype 3:Red 4:Yellow 5:Green 6:Blue Green 7:Blue 8:Purple Blue 9:Red Purple
ToningDensity	1	Toning(Level) 1 to 7
Reserve	1	vacant
Sharpening	1	Sharpening 0 to 9 -128 is Auto
Contrast	1	Contrast -3 to +3 -128 is Auto If CustomCurveData is used, this setting is not referred, and if kNkMAIDCapability_Active_D_Lighting is not set to [3. off], this setting is not used.
Brightness	1	Brightness -1 to +1 If CustomCurveData is used, this setting is not referred, and if kNkMAIDCapability_Active_D_Lighting is not set to [3. off], this setting is not used.
CustomCurveFlag	1	Custom Curve Flag 0 : No Custom Curve 1 : Custom Curve used
CustomCurveData	578	Custom Curve Data This data is not added when there is no Custom Curb. [Header] 64 byte + [LUT] 257x 2 byte = 578 byte Refer to "LUT format" for details. If kNkMAIDCapability_Active_D_Lighting is not [3. off], this setting is not used.

[LUT format]

LUT data is composed from LUT and LUT header. LUT is 2048 byte 11 bit * 8 bit, LUT header is 64 byte and is used by host. LUT header format is original specification by host, and the camera is not concerned of the content of LUT header. But, the top 2 byte of LUT header is used for camera to judge LUT header exist or not. So, the client has to set LUT header.

Byte	contents
0 ~ 1	Length (2116)
2, 3	Reserved
4 ~ 67	Lut Header
68	Data0
69	Data1
...	
2115	Data2047

[LUT header format]

The content of the LUT header set by the application made of Nikon is shown below as the example.

Byte	contents	Range
1	AriaID (Byte1)	0x49
2	AriaID (Byte2)	0x30
3	Input Minimum (Black Point)	0-255
4	Input Maximum	0-255
5	Output Minimum	0-255
6	Output Maximum	0-255
7	Gamma (integer portion)	0-20
8	Gamma (fractional portion)	0-100
9	Number of Spline Points	2-20
10, 11	Spline Point1 (x, y)	0-255, 0-255
12, 13	Spline Point2 (x, y)	0-255, 0-255
...		
48, 49	Spline Point20 (x, y)	0-255, 0-255
50 ~ 64	Reserved	0

3.25. GetPicCtrlInfo

This will get the Picture Control information.(Shooting menu)

Capability	kNkMAIDCapability_GetPicCtrlInfo
Object types	Source
ulType	kNkMAIDCapType_Generic
ulOperations	kNkMAIDCapOperation_Get
Data	pointer to NkMAIDGetPicCtrlInfo structure typedef struct tagNkMAIDGetPicCtrlInfo { ULONG ulPicCtrlItem;-----The target Picture Control ULONG ulSize;-----The size of Picture Control information (48bytes fixation) void* pData;-----The pointer of Picture Control information. } NkMAIDGetPicCtrlInfo, FAR* LPNkMAIDGetPicCtrlInfo;

The client must set the all the member of NkMAIDGetPicCtrlInfo.

The value range of Picture Control set to “ulPicCtrlItem” is enumerated by Capability_PictureControl.

The Picture Control information is valid when “ulPicCtrlItem” is color. If “ulPicCtrlItem” is monochrome or there is no picture control of base, the Picture Control information will be all 0.

The format of the Picture Control information is shown below.

[Picture Control information]

Offset	Size	Field	Data	Description
0x00	1	ValidFlag	0 : invalid 1 : valid	It shows whether the data valid or invalid. When there is no base Picture Control or when it is monochrome, this value is 0.
0x01	1	QuickCapa	0x80 : selectable 0x01 : AUTO usable 0x81 : selectable & AUTO usable	Quick Adjust setting.
0x02	1	SharpeningCapa	0x80 : selectable 0x01 : AUTO usable 0x81 : selectable & AUTO usable	Sharpening setting
0x03	1	ContrastCapa	0x80 : selectable 0x01 : AUTO usable 0x81 : selectable & AUTO usable	Contrast setting
0x04	1	BrightnessCapa	0x80 : selectable 0x01 : AUTO usable 0x81 : selectable & AUTO usable	Brightness setting
0x05	1	SaturationCapa	0x80 : selectable 0x01 : AUTO usable 0x81 : selectable & AUTO usable	Saturation setting
0x06	1	HueCapa	0x80 : selectable 0x01 : AUTO usable 0x81 : selectable & AUTO usable	Hue setting
0x07	1	Reserved	0	Reserved
0x08	1	DefaultQuickLevel	-2 to +2	Quick Adjust default value
0x09	1	ContrastGridPos[0]	0 to 14	Contrast Y coordinates in grid at value -3.
0x0A	1	ContrastGridPos[1]	0 to 14	
0x0B	1	ContrastGridPos[2]	0 to 14	
0x0C	1	ContrastGridPos[3]	0 to 14	
0x0D	1	ContrastGridPos[4]	0 to 14	
0x0E	1	ContrastGridPos[5]	0 to 14	
0x0F	1	ContrastGridPos[6]	0 to 14	
0x10	1	SaturationGridPos[0]	0 to 14	Saturation X coordinates in grid at value -3.
0x11	1	SaturationGridPos[1]	0 to 14	
0x12	1	SaturationGridPos[2]	0 to 14	
0x13	1	SaturationGridPos[3]	0 to 14	
0x14	1	SaturationGridPos[4]	0 to 14	
0x15	1	SaturationGridPos[5]	0 to 14	
0x16	1	SaturationGridPos[6]	0 to 14	

0x17	1	DefaultLevel[0]	0 to 9	Quick Adjust -2	Sharpening
0x18	1		-3 to +3		Contrast
0x19	1		-1 to +1		Brightness
0x1A	1		-3 to +3		Saturation
0x1B	1		-3 to +3		Hue
0x1C	1	DefaultLevel[1]	0 to 9	Quick Adjust -1	Sharpening
0x1D	1		-3 to +3		Contrast
0x1E	1		-1 to +1		Brightness
0x1F	1		-3 to +3		Saturation
0x20	1		-3 to +3		Hue
0x21	1	DefaultLevel[2]	0 to 9	Quick Adjust 0	Sharpening
0x22	1		-3 to +3		Contrast
0x23	1		-1 to +1		Brightness
0x24	1		-3 to +3		Saturation
0x25	1		-3 to +3		Hue
0x26	1	DefaultLevel[3]	0 to 9	Quick Adjust 1	Sharpening
0x27	1		-3 to +3		Contrast
0x28	1		-1 to +1		Brightness
0x29	1		-3 to +3		Saturation
0x2A	1		-3 to +3		Hue
0x2B	1	DefaultLevel[4]	0 to 9	Quick Adjust 2	Sharpening
0x2C	1		-3 to +3		Contrast
0x2D	1		-1 to +1		Brightness
0x2E	1		-3 to +3		Saturation
0x2F	1		-3 to +3		Hue

3.26. DeleteCustomPictureControl

This will delete Custom Picture Control. (Shooting menu)

Capability	kNkMAIDCapability_DeleteCustomPictureControl
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Set
Data	Custom Picture Control Item

When the client set the one of Custom Picture Control enumerated by Capability_PictureControl and executes kNkMAIDCapOperation_Set, the specified Custom Picture Control will be deleted.

3.27. Active_D_Lighting

This will set Active D-Lighting. (Shooting menu)

Capability	kNkMAIDCapability_Active_D_Lighting
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
Data	one of eNkMAIDActive_D_Lighting

0: High
1: Normal
2: Low
3: Off
5: Extra high
6: <u>Auto</u>

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, or kNkMAIDCapability_InfoDisplayErrStatus is “True (Error display)”, the ulOperations of this capability is set to read-only.

3.28. ISOAutoShutterTime

This will set the shutter speed when ISO is controlled automatically. (Shooting menu)

Capability	kNkMAIDCapability_ISOAutoShutterTime
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
Data	one of eNkMAIDISOAutoShutterTime

閾値	eNkMAIDISOAutoShutterTime
1/2000	23
1/1600	24
1/1250	25
1/1000	26
1/800	27
1/640	28
1/500	29
1/400	30
1/320	31
1/250	13
1/200	14
1/160	15
1/125	0
1/100	16
1/80	17
1/60	1
1/50	19
1/40	18
<u>1/30</u>	<u>2</u>
1/15	3
1/8	4
1/4	5
1/2	6
1	7

When the Capability_IsoControl is True and the Capability_ExposureMode is “Program mode” or “Aperture priority”, if it is under-expose with the shutter speed of this capability, ISO is controlled automatically to obtain optimum exposure.

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability is set to read-only.

3.29. ISOAutoHiLimit

This will set the max sensitivity when ISO is controlled automatically. (Shooting menu)

Capability	kNkMAIDCapability_ISOAutoHiLimit
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
Data	one of eNkMAIDISOAutoHiLimit

0: ISO200
1: ISO400
2: ISO800
3: ISO1600
4: ISO3200
<u>5: ISO6400</u>
6: Hi-1
7: Hi-2

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, or Capability_ISOControl is False, the ulOperations of this capability is set to read-only.

3.30. MovieScreenSize

This will set the shooting menu, [Movie setting – Image quality]. (Shooting menu)

Capability	kNkMAIDCapability_MovieScreenSize
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
Data	one of eNkMAIDMovieScreenSize

eNkMAIDMovieScreenSize	Size	kNkMAIDCapability_VideoMode		Image quality
		NTSC	PAL	
3	640 × 424	30fps	25fps	Normal
4				High image quality
5	1280 × 720	24fps	24fps	Normal
6				High image quality
7		30fps	25fps	Normal
8				High image quality
9	1920 × 1080	24fps	24fps	Normal
10				High image quality
11		30fps	25fps	Normal
<u>12(Default)</u>				High image quality

3.31. MovieRecMicrophone

This will set the shooting menu, [Movie setting – Recording setting]. (Shooting menu)

Capability	kNkMAIDCapability_MovieRecMicrophone
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
Data	one of eNkMAIDMovRecMicrophone

0: Microphone sensitivity Auto (A)

1: Microphone sensitivity High (3)

2: Microphone sensitivity Medium (2)

3: Microphone sensitivity Low (1)

4: Not recorded

3.32. AutoDistortion

This will set the shooting menu, [Auto distortion control]. (Shooting menu)

Capability	kNkMAIDCapability_AutoDistortion
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
Data	one of eNkMAIDAutoDistortion <u>0: Off</u> 1: On

When the lens is not CPU, or does not support distortion control, the operations of this capability is set to read-only.

3.33. HDRMode

This will set the shooting menu, [HDR (High Dynamic Range) HDR]. (Shooting menu)

Capability	kNkMAIDCapability_HDRMode
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
Data	one of eNkMAIDHDRMode <u>0: Off</u> 1: On

The value of this capability is set to read- only in any of the following cases.

- The Capability_ExposureMode is Scene Modes or Special Effects Modes.
- kNkMAIDCapability_CompressionLevel is “RAW” or “RAW+JPEG(Basic/Normal/Fine)”.
- kNkMAIDCapability_EnableBracketing is “True:ON”.
- kNkMAIDCapability_InfoDisplayErrStatus is “True (Error display)”.

3.34. HDRExposure

This will set the shooting menu, [HDR (High Dynamic Range) Exposure differential].
(Shooting menu)

Capability	kNkMAIDCapability_HDRExposure
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
Data	one of eNkMAIDHDRExposure <u>0: Auto</u> 1: 1EV 2: 2EV 3: 3EV

3.35. HDRSmoothing

This will set the shooting menu, [HDR (High Dynamic Range) Smoothing]. (Shooting menu)

Capability	kNkMAIDCapability_HDRSmoothing
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
Data	one of eNkMAIDHDRSmoothing 0: High <u>1: Normal</u> 2: Low

3.36. SceneMode

This will set the shooting menu, [Scene mode]. (Shooting menu)

Capability	kNkMAIDCapability_SceneMode
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
Data	one of eNkMAIDSceneMode <u>0: Night Landscape</u> 1: Party/Indoor 2: Beach/Snow 3: Sunset 4: Dusk/Dawn 5: Pet Portrait 6: Candlelight 7: Blossom 8: Autumn Colors 9: Food 18: Night portrait

The value of this capability selects Scene Modes, when the mode dial is rotated to “SCENE”.

This capability supports set command only when the value of Capability_ExposureMode is set to [14: SCENE]. When the value of Capability_ExposureMode is set to the value other than [14: SCENE], the operations of this capability set to read-only.

3.37. EffectMode

This will get the shooting menu, [Special Effects]. (Shooting menu)

Capability	kNkMAIDCapability_EffectMode
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
Data	one of eNkMAIDEffectMode 0: Night Vision <u>1: Color Sketch</u> 2: Miniature Effect 3: Selective Color 4: Silhouette 5: High Key 6: Low Key

The value of this capability selects Special Effects Modes, when the mode dial is rotated to “EFFECTS”.

This capability supports set command only when the value of Capability_ExposureMode is set to [17: Special Effects]. When the value of Capability_ExposureMode is set to the value other than [17: Special Effects], the operations of this capability set to read-only.

3.38. EVInterval

This will set the EV interval of the Capability_ShutterSpeed, Capability_Aperture, Capability_FlexibleProgram, and Capability_AEBracketingStep. (CSM menu b1)

Capability	kNkMAIDCapability_EVInterval
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set

Data

<u>1/3 step</u>	“1/3 Step”
1/2 step	“1/2 Step”

When this capability is changed and Capability_BracketingVary is set to AE bracketing, Capability_AEBracketingStep will be set to 1/ EV (3), and Capability_EnableBracketing is set to OFF (False).

3.39. InternalSplMode

This will set the flash mode for Built-in flash, or external speedlight is new communication.
(without setting display: SB-400) (CSM menu e1)

Capability	kNkMAIDCapability_InternalSplMode
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
Data	<u>“TTL”</u> , “Manual” ,

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability is set to read-only.

3.40. InternalSplValue

This will set the flash power when flash mode is Manual for Built-in flash or external speedlight new communication, (without setting display: SB-400)
(CSM menu e1)

Capability	kNkMAIDCapability_InternalSplValue
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
Data	one of eNkMAIDInternalSplValue

eNkMAIDInternalSplValue	value
0 (Default)	<u>Full</u>
1	1/2
2	1/4
3	1/8
4	1/16
5	1/32
6	1/64
7	1/128
22	1/256

If only an optional speedlight which has new communication without setting display such as SB-400 is attached and turned on, the capability can be set to 6(1/64), 7(1/128) or 22(1/256).
This capability is used when Capability_InternalSplMode is "Manual"
When the Capability_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability is set to read-only.

3.41. BracketingVary

This will select the bracketing variation.(CSM menu e2)

Capability	kNkMAIDCapability_BracketingVary
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set

Data

<u>AE bracketing</u>	“AE Only”
WB bracketing	“White Balance”
ADL bracketing	“ADL bracketing”

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, or the Capability_HDRMode is ON(1), or the kNkMAIDCapability_InfoDisplayErrStatus is “True (Error display)”, the ulOperations of this capability is set to read-only.

3.42. VideoMode

This will set the Video mode.(SETUP)

Capability	kNkMAIDCapability_VideoMode
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
Data	one of eNkMAIDVideoMode <u>0: NTSC</u> 1: PAL

3.43. UserComment

This will set a description of an image. (SETUP)

Capability	kNkMAIDCapability_UserComment
Object types	Source
ulType	kNkMAIDCapType_String
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
Data	String shorter than 36 bytes (not including termination '¥0')

If the client set string longer than 36 bytes, the module uses 36 bytes from the head. The character, which can be included in the string, is only an ASCII characters in the following table. When the other character is set, the module returns an error(kNkMAIDResult_ValueOutOfBounds).

SP	!	"	#	\$	%	&	'	()	*	+	,	-	.	/
:	;	<	=	>	?	@	[]	_	{	}				
0	1	2	3	4	5	6	7	8	9						
A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P
Q	R	S	T	U	V	W	X	Y	Z						
a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p
q	r	s	t	u	v	w	x	y	z						

3.44. EnableComment

This will enable to add UserComment to an image file. (SETUP)

Capability	kNkMAIDCapability_EnableComment
Object types	Source
ulType	kNkMAIDCapType_Boolean
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
Data	True: Enable <u>False: Disable</u>

3.45. CameraInclinationMode

This will set whether add or not rotate information to the image file. (SETUP)

Capability	kNkMAIDCapability_CameraInclinationMode
Object types	Source
ulType	kNkMAIDCapType_Boolean
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
Data	<u>True: Add</u> False: not Add

When the value of this capability is set to False, the Capability_CameraInclination is always zero(Level).

3.46. ClockDateTime

This will set the built-in clock of camera. (SETUP)

Capability	kNkMAIDCapability_ClockDateTime
Object types	Source
ulType	kNkMAIDCapType_DateTime
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
Data	kNkMAIDDataType_DateTimePtr

3.47. ShutterSpeed

This will set the shutter speed.

Capability	kNkMAIDCapability_ShutterSpeed
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
Data	Strings of shutter time in second. (e.g.) "1", "1/1.3", "1/1.6", "x 1/250", "x 1/200",

When the Capability_ExposureMode is set to "Program" or "Aperture Priority" or Scene Modes or Special Effects Modes, this capability is set to read-only.

When sequence error has occurred, the ulVisibility of this capability is set to invalid and ulOperations of this capability is set to read-only and the current value is invalid. If the ulOperations is changed, the module sends to the client kMAIDEvent_CapChange.

The information whether the exposure is over or under can not be acquired by getting only the value of this capability. In the condition that the information of the shutter speed being blinking is acquired from the value of Capability_BlinkingStatus, the exposure is over if the Capability_ShutterSpeed is maximum value. The exposure is under in the same condition if the Capability_ShutterSpeed is minimum value instead.

3.48. FlexibleProgram

This will set the Flexible program value.

Capability	kNkMAIDCapability_FlexibleProgram
Object types	Source
ulType	kNkMAIDCapType_Range
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
Data	-5~+5EV (Default value: 0)

The module set the step values same as Capability_EVInterval. When the Capability_EVInterval, Capability_ExposureMode is changed, the capability is set to default(0), and the module sends to the client kMAIDEvent_CapChange or kMAIDEvent_CapChangeValueOnly.

When the Capability_ExposureMode is not "Program" or sequence error has occurred, the ulVisibility of this capability is invalid and the ulOperations of this capability is set to read-only and the current value is invalid.

3.49. FocusPreferredArea

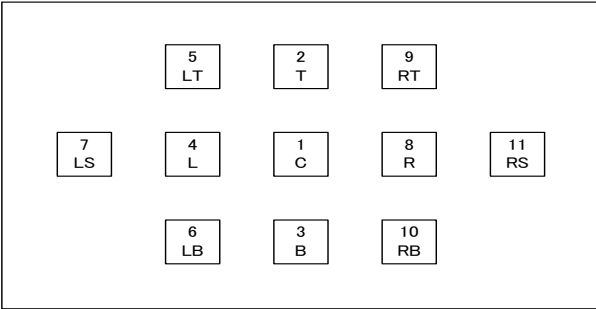
This will select the preferred focus area.

Capability	kNkMAIDCapability_FocusPreferredArea
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
Data	one of eNkMAIDFocusPreferred4 0 – 11 (default 0)

When the value of this capability is 0, it is shown that the focus point is not decided.

When the value of Capability_FocusAreaMode is Auto-area AF, the ulOperations of this capability is set to read-only.

The relationship between focus point and the value of this capability is shown in following figure.



3.50. Aperture

This will set the aperture.

Capability	kNkMAIDCapability_Aperture
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
Data	String of F value (e.g.) “1.4”, “1.6”, “1.8”...

When aperture is not set to minimum(FEE), this capability is read-only and the string of “FEE” is set. When this capability is “FEE”, the module can’t execute capture-command.

When CPU lens is not attached, this capability returns aperture of the Capability_F0Manual setting. If the Capability_F0Manual is set to “N/A”, returns zero.

When the Capability_ExposureMode is set to “Program” or “Speed Priority” or Scene Modes or Special Effects Modes, this capability is set to read-only.

When sequence error has occurred, the ulVisibility of this capability is set to invalid and ulOperations of this capability is set to read-only and the current value is invalid. If the ulOperations is changed, the module sends to the client kMAIDEvent_CapChange.

The information whether the exposure may be over or under can not be acquired by getting only the value of this capability. In the condition that the information of the aperture being blinking is acquired from the value of Capability_BlinkingStatus, the exposure is over if the Capability_Aperture is minimum value. The exposure is under in the same condition if the Capability_ShutterSpeed is maximum value instead.

3.51. MeteringMode

This will get the metering mode.

Capability	kNkMAIDCapability_MeteringMode
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set kNkMAIDCapOperation_GetDefault
Data	one of eNkMAIDMeteringMode <u>0: Matrix</u> 1: Center weighted 2: Spot

When Live view is executed, the change of this capability value is not applied, and the change is applied after Live view finished. When AE locked and Capability_ExposureMode is Scene Modes or Special Effects Modes, the operations of this capability is set to read-only. When the CPU lens is not attached, the operations of this capability are set to read-only and the visibility is set to invalid.

If the Operations are changed, the module sends kMAIDEvent_CapChange to the client.

3.52. ExposureMode

This will select the exposure mode.

Capability	kNkMAIDCapability_ExposureMode
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
Data	one of eNkMAIDExposureMode2 <u>0: Program mode</u> 1: Aperture priority 2: Speed priority 3: Manual 5: Auto 6: Portrait 7: Landscape 8: Close up 9: Sports 12: Child 13: Flash Off 14: SCENE 17: Special Effects

When CPU lens is not attached, the array data includes only Aperture priority and Manual.

When the array data is updated, the module sends kMAIDEvent_CapChange to the client.

This capability can be set when Capability_LockCamera is true.

The value, from 5, 13 and 14 is called Scene Modes. If [14: SCENE] is set, the Scene Mode set by Capability_SceneMode will be used.

If [17: Special Effects] is set, the Special Effects Mode set by Capability_EffectMode will be used.

When the value of kNkMAIDCapability_LiveViewStatus is ON, [17: Special Effects] isn't included in the array data.

3.53. ExposureComp

This will set the exposure compensation value.

Capability	kNkMAIDCapability_ExposureComp
Object types	Source
ulType	kNkMAIDCapType_Range
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
Data	-5~+5EV (Default value: 0)

The module sets the step value same as Capability_EVInterval. When the Capability_EVInterval is changed, the module sends to the client kMAIDEvent_CapChange.

When the Capability_ExposureMode is Scene Modes or “Night Vision” of Special Effects Modes, the ulOperations of this capability is set to read-only.

3.54. ShootingMode

This will set the shooting mode.

Capability	kNkMAIDCapability_ShootingMode
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
Data	one of eNkMAIDShootingMode

0: SingleFrame
1: Continuous
3: Self-timer
5: Quick-response remote
6: Delayed remote
8: Quiet

The capability is set to read-only, when kNkMAIDCapability_InfoDisplayErrStatus is “True (Error display)”.

3.55. ContinuousShootingNum

This will set the number of shots in continuous shooting by host.

Capability kNkMAIDCapability_ContinuousShootingNum
Object types Source
ulType kNkMAIDCapType_Unsigned
ulOperations kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
kNkMAIDCapOperation_GetDefault
Data 1 – 100 (Default 1)

The maximum value of this capability corresponds with the default value of Capability_RemainContinuousShooting.

When the value of Capability_EnableBracketing is ON and execute bracketing on continuous mode, the client must set the value more than the bracketing number of shot to this capability.

But if the client sets the value more than the bracketing number of shot, bracketing will be stop at the setting the bracketing number of shot on continuous mode.

The actual number of shot on continuous mode will affect by the setting of Capability_SaveMedia.

Capability_SaveMedia	The actual number of shot on continuous mode
0 : Card	The minimum number among the below. <ul style="list-style-type: none">• The value of this capability• Capability_RemainContinuousShooting,• The remain of Capability_BracketingType(while bracketing shooting)
1 : SDRAM	The minimum number among the below. <ul style="list-style-type: none">• The value of this capability、• Capability_RemainContinuousShooting,• The remain of Capability_BracketingType(while bracketing shooting)
2 : Card + SDRAM	The minimum number among the below. <ul style="list-style-type: none">• The value of this capability、• Capability_RemainContinuousShooting,• Capability_RemainCountInMedia,• The remain of Capability_BracketingType(while bracketing shooting)

3.56. FocusAreaMode

This will select the AF area mode.

Capability kNkMAIDCapability_FocusAreaMode
Object types Source
ulType kNkMAIDCapType_Enum
kNkMAIDArrayType_PackedString
ulOperations kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray,
kNkMAIDCapOperation_Set

Data

Dynamic-area	“Dynamic”
Single-point	“Single”
Auto-area	“Auto”
3D-tracking(11 points)	“3D-tracking(11 points)”

In the following table, the default value is changed by Scene modes or Special Effects Modes. When the setting of Capability_ExposureMode is changed to Scene Modes or Special Effects Modes, the value of this capability will be changed to each default value.

Capability_ExposureMode Capability_SceneMode Capability_EffectMode	Default
Auto Portrait (SCENE) Landscape (SCENE) Night Portrait (SCENE) Night Landscape (SCENE) Flash Off Child (SCENE) Party/Indoor (SCENE) Beach/Snow SCENE) Sunset (SCENE) Dusk/Dawn (SCENE) Blossom (SCENE) Autumn Colors (SCENE) Night Portrait (SCENE) Color Sketch(EFFECTS) Selective Color(EFFECTS)	Auto
Night Vision(EFFECTS) Miniature Effect(EFFECTS)	Single (unchangeable)
Close up (SCENE) Candlelight (SCENE) Food (SCENE) Silhouette (EFFECTS) High Key (EFFECTS) Low Key (EFFECTS)	Single
Sports (SCENE) Pet Portrait (SCENE)	Dynamic

When Capability_AFMode is AF-S(0), “3D-tracking” and “Dynamic” cannot be set into. When the value of this capability is “3D-tracking” or “Dynamic” and sets the value of Capability_AFMode to AF-S(0), The value of this capability is changed to “Single”.

When the Capability_FocusMode is MF(0), or the CPU lens is not attached, the ulOperations is read-only.

Also the ulOperations is read-only, when the Capability_ExposureMode is set to Special Effects Modes and the Capability_EffectMode is set to Night Vision or Miniature Effect.

3.57. EnableBracketing

This will set whether bracketing is active or not.

Capability	kNkMAIDCapability_EnableBracketing
Object types	Source
ulType	kNkMAIDCapType_Boolean
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
Data	True: ON <u>False: OFF</u>

When the value of Capability_BracketingVary is “WB bracketing” if Capability_CompressionLevel is either ”RAW”, “RAW+JPEG(Basic)” ,“RAW+JPEG(Normal)” or “RAW+JPEG(Fine), the ulVisibility of this capability is set to invalid and ulOperations of this capability is set to read-only.

When Capability_BracketingVary does not set into WB bracketing or ADL bracketing, and the value of Capability_EVInterval is changed, the value of this capability is changed to False(OFF).

The ulOperations of this capability is changed, the module sends to the client kMAIDEvent_CapChange.

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, or the value of Capability_HDRMode is set to ON(1), the ulOperations of this capability is set to read-only.

3.58. AEBracketingStep

This will set the exposure increment for AE, SB, AE/SB bracketing.

Capability	kNkMAIDCapability_AEBracketingStep
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
Data	one of eNkMAIDAEBacketingStep <u>0: 1/3EV</u> 1: 1/2EV 2: 2/3EV 3: 1EV 4: 1+1/3EV 5: 1+1/2EV 6: 1+2/3EV 7: 2EV

When the Capability_EnableBracketing is ON(true) and the Capability_BracketingVary is “AE bracketing”, this capability is valid. Other than “AE bracketing”, the ulVisibility of this capability is set to invalid and ulOperations of this capability is set to read-only. Also that of this capability is set to read-only when the Capability_ExposureMode is Scene Modes or Special Effects Modes.

The Capability_EVInterval setting as following table affects the array data.

If the ulVisibility and ulOperations are changed, the module sends to the client kMAIDEvent_CapChange.

EVInterval	AEBracketingStep
1/3EV	1/3EV、 2/3EV、 1EV、 1+1/3EV、 1+2/3EV、 2EV
1/2 EV	1/2EV、 1EV、 1+1/2EV、 2EV

3.59. WBBracketingStep

This will set the white balance increment for WB bracketing.

Capability	kNkMAIDCapability_WBBracketingStep
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
Data	one of eNkMAIDWBBracketingStep <u>0: 1Step</u> 1: 2Step 2: 3Step

When the Capability_EnableBracketing is ON(true) and the Capability_BracketingVary is “White Balance”, this capability is valid. Other than the above, the ulVisibility of this capability is set to invalid and ulOperations of this capability is set to read-only.

If the ulVisibility and ulOperations are changed, the module sends to the client kMAIDEvent_CapChange.

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability is set to read-only.

3.60. BracketingType

This will select the combination bracketing shots and direction when AE, White balance bracketing.

Capability	kNkMAIDCapability_BracketingType
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray,
Data	one of eNkMAIDBracketingType <u>4: Both</u> 3

3.61. ADLBracketingType

This will select the bracketing shots when ADL bracketing.

Capability	kNkMAIDCapability_ADLBracketingType
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray,
Data	one of eNkMAIDADLBracketingType <u>0: 2 shots (Off – auto)</u>

3.62. LiveViewStatus

This will start or stop Live view and show status of Live view.

Capability	kNkMAIDCapability_LiveViewStatus
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
Data	one of eNkMAIDLiveViewStatus <u>0: OFF</u> 1: ON

When the client start Live view, the client must set the value of this capability to ON(1). And when the client stop Live view, the client must set the value of this capability to OFF(0).

In case of kNkMAIDCapOperation_Get, the value of this capability will show the current status of Live view.

If the client want to get Live view image by Capability_GetLiveViewImage, the client have to set the value of this capability to ON(1) beforehand.

The client have to check this value before closing Source object, and if the value of this capability is ON(1), have to set to OFF(0).

When the Live view is started, the status of camera will be changed to Lock camera internally, but the value of Capability_LockCamera kept the current value.

The execution of Capability_AFCapture, Capability_PreCapture, Capability_CaptureDustImage, and Capability_LockCamera is prohibited while Live view is executing.

The client has to check the value of Capability_LiveViewProhibit, and when the value of Capability_LiveViewProhibit is not 0, Live view will not be started.

3.63. LiveViewProhibit

This will show the status of Live view prohibition.

Capability kNkMAIDCapability_LiveViewProhibit

Object types Source

ulType kNkMAIDCapType_Unsigned

ulOperations kNkMAIDCapOperation_Get

Data one of eNkMAIDLIVEViewProhibit

The live view prohibition is shown by the OR value of the following definition value. When 0 returns, the status is not Live view prohibition.

值	禁止条件
0x00100000	Card not formatted.
0x00080000	Card error.
0x00040000	Card protected.
0x00020000	High temperature.
0x00010000	Shooting mode is Special Effects Mode.
0x00008000	Capture command is executing. ■ Recording media is “Card” The while until receiving kNkMAIDEvent_CaptureComplete(data=0). ■ Recording media is “SDRAM” The while until receiving kNkMAIDEvent_CaptureComplete(data=1). ■ Recording media is “Card+SDRAM” The while until receiving kNkMAIDEvent_CaptureComplete (data=0) and kNkMAIDEvent_CaptureComplete (data=1).
0x00004000	Recording media is “Card” or “Card + SDRAM” and when no memory card is inserted in the camera, Release locked setting.
0x00001000	There is image in camera SDRAM.
0x00000800	Non-CPU lens is attached, and ExposureMode is not Manual or Aperture priority
0x00000200	TTL error
0x00000100	battery shortage
0x00000080	Mirror up
0x00000040	Shutter bulb
0x00000020	Aperture ring is not minimum.
0x00000010	All button pushed error.
0x00000004	Sequence error

When the value of this capability is not 0, it shows the status of Live view prohibition.

When the CPU lens with aperture ring is attached and aperture ring is not minimum, “Aperture ring is not minimum.”(0x00000020) will be set.

When the value of Capability_BatteryLevel is 1, “battery shortage”(0x00000100) will be set.

3.64. LiveViewImageZoomRate

This will set the zoom rate for Live View image.

Capability	kNkMAIDCapability_LiveViewImageZoomRate
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
Data	one of eNkMAIDLIVEViewImageZoomRate <u>0: Whole display</u> 1: 25 % 2: 33 % 3: 50 % 4: 66.7 % 5: 100 %

When the Live view is started, the value of this capability will be set to default value automatically.

This capability is valid when the value of Capability_LiveViewStatus is ON(1). When Capability_LiveViewStatus is not ON(1), the ulVisibility of this capability is invalid and ulOperations of this capability is set to read-only.

3.65. CameraInclination

This will get inclination of camera.

Capability	kNkMAIDCapability_CameraInclination
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault
Data	one of eNkMAIDCameraInclination <u>0: Level (included when the inclination cannot be detected)</u> 1: Grip is top 2: Grip is bottom 3: Level (Up Down)

When the Capability_CameraInclinationMode is false, or the camera cannot detect inclination of itself, the value of this capability is zero(Level).

3.66. RemainContinuousShooting

This will get the number of shot that can be recorded on SDRAM or the card in the continuous shooting mode by the command.

Capability	kNkMAIDCapability_RemainContinuousShooting
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault
Data	0 – 99 (Default: 99)

The value of this capability is always under the value of Capability_ShootingLimit.

The value of this capability will be changed by the following setting.

- Capability_CompressionLevel
- Capability_ImageSize
- Capability_Active_D_Lighting
- Capability_NoiseReduction
- Capability_NoiseReductionHighISO

If the current value is changed because of the above capability setting, the module sends to the client kMAIDEvent_CapChangeValueOnly.

3.67. RemainCountInMedia

This will get the number of shot that can be saved in Card in current image quality.

Capability	kNkMAIDCapability_RemainCountInMedia
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault
Data	0 - 65535 (Default:0)

When a card is not inserted, the value of this capability is 0.

The value of this capability is changed by the setting of camera.

3.68. LockExposure

This will get lock status of auto exposure.

Capability	kNkMAIDCapability_LockExposure
Object types	Source
ulType	kNkMAIDCapType_Boolean
ulOperations	kNkMAIDCapOperation_Get
Data	True: Lock False: Unlock

3.69. LockFocus

This will get lock status of auto focus.

Capability	kNkMAIDCapability_LockFocus
Object types	Source
ulType	kNkMAIDCapType_Boolean
ulOperations	kNkMAIDCapOperation_Get
Data	True: Lock False: Unlock

3.70. LockFV

This will get the status of FV lock.

Capability	kNkMAIDCapability_LockFV
Object types	Source
ulType	kNkMAIDCapType_Boolean
ulOperations	kNkMAIDCapOperation_Get
Data	True: Lock False: Unlock

3.71. ExposureStatus

This will get the exposure indicator status of Camera.

Capability	kNkMAIDCapability_ExposureStatus
Object types	Source
ulType	kNkMAIDCapType_Float
ulOperations	kNkMAIDCapOperation_Get
Data	ExposureValue (EV) step = 1/12 (EV)

3.72. InfoDisplayErrStatus

This will show error display status on the information panel.

Capability	kNkMAIDCapability_InfoDisplayErrStatus
Object types	Source
ulType	kNkMAIDCapType_Boolean
ulOperations	kNkMAIDCapOperation_Get
Data	True: ON(Error display) False: OFF

The value of this capability is updated only if the information panel of the camera body is turned on. When the information panel is turned off, the value of this capability is set to OFF (False).

3.73. FocalLength

This will get the focal length of the lens.

Capability	kNkMAIDCapability_FocalLength
Object types	Source
ulType	kNkMAIDCapType_Float
ulOperations	kNkMAIDCapOperation_Get
Data	lfValue (mm)

When a CPU lens is not attached, the value of this capability is set to zero.

3.74. FocusMode

This will get the focus mode.

Capability	kNkMAIDCapability_FocusMode
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get
Data	one of eNkMAIDFocusMode 0: MF 1: AF-S 2: AF-C 3: AF-A 4: AF-F

When the lens is not attached, the value of this capability is always MF.

3.75. BracketingCount

This will get the number of shots on AE bracketing or ADL bracketing.

Capability	kNkMAIDCapability_BracketingCount
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get
Data	[AE Bracketing] 1 – 3 [ADL Bracketing] 1 – 2

When the Capability_EnableBracketing is true and the Capability_BracketingVary is either “AE bracketing” or “ADL bracketing”, this capability is valid. If this capability is invalid, returns zero.

3.76. InternalFlashStatus

This will show the status of Built-in flash.

Capability	kNkMAIDCapability_InternalFlashStatus
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get
Data	one of eNkMAIDInternalFlashStatus 0: Ready 1:Not Ready 2: Close

3.77. InternalFlashComp

This will set the flash compensation of Built-in flash.

Capability	kNkMAIDCapability_InternalFlashComp
Object types	Source
ulType	kNkMAIDCapType_Range
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
Data	-3~+1 (Default:0)

The module sets the same step value as the value of Capability_EVInterva.

When the Capability_InternalFlashStatus is “Close” and Capability_ExternalFlashStatus is “Not Exist”, this capability is set to read-only.

The flash compensation of Built-in flash is actually used when Capability_InternalFlashStatus is not “Close” and Capability_InternalSplMode is “TTL” or when Capability_ExternalFlashStatus is not “Not Exist” and Capability_ExternalNewTypeFlashMode is either iTTL-BL(1), iTTL(2) or AA(3).

When the Capability_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability is set to read-only.

3.78. ExternalFlashStatus

This will shows the status of External flash.

Capability	kNkMAIDCapability_ExternalFlashStatus
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get
Data	one of eNkMAIDExternalFlashStatus 0: Ready 1:Not Ready 2: Not Exist

3.79. ExternalFlashComp

This will set the flash compensation of the external speedlight.

Capability	kNkMAIDCapability_ExternalFlashComp
Object types	Source
ulType	kNkMAIDCapType_Range
ulOperations	kNkMAIDCapOperation_Get
Data	-3~+3EV (1/6EV step)

This capability is valid when Capability_ExternalNewTypeFlashMode is either iTTL-BL(1), iTTL(2), AA(3) or GN(5).

3.80. ExternalFlashSort

This will get the sort of external speedlight.

Capability kNkMAIDCapability_ExternalFlashSort

Object types Source

ulType kNkMAIDCapType_Unsigned

ulOperations kNkMAIDCapOperation_Get

Data

0: non- communication.
2: new communication (with setting display)
4: new communication (without setting display:SB-400).
3: Not exist.

The camera cannot detect “1: old communication.”, so this capability returns always “0: non-communication.” when an Old communication speedlight is attached.

The relationship of external speedlight type and the speedlight made by Nikon is shown in the following table.

New communication (with setting display)	New communication (without setting display)	Old communication	Non- communication	Not detected
SB-900、 SB-800、 SB-700、 SB-600、 SU-800	SB-400	SB-80DX、 SB-50DX、 SB-28DX、 SB-28D、 SB-28、 SB-27、 SB-26、 SB-25、 SB-24、	SB-30、 SB-29、 SB-29S、 SB-23、 SB-22、 SB-22S、 SB-21A、 SB-21B、 SB-20、 SB-19、 SB-18、 SB-17、 SB-16A、 SB-16B、 SB-15、 SB-14、 SB-12、 SB-11、 SB-10、 SB-E	SB-9、 SB-8、 SB-7、 SB-6、 SB-5、 SB-4、 SB-3、 SB-2、 SB-1

3.81. ExternalNewTypeFlashMode

This will get flash mode when the Capability_ExternalFlashSort is 2 (new communication (with setting display)) or 4 (new communication (without setting display))

Capability	kNkMAIDCapability_ExternalNewTypeFlashMode
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray,
Data	one of eNkMAIDExternalNewTypeFlashMode 0: OFF 1: iTTL-BL 2: iTTL 3: AA(Auto aperture) 4: A(Non-TTL auto) 5: GN(Range-priority manual) 6: M(manual) 7: Repeating flash 8: The external speed light, new communication does not exist.

When the value of Capability_ExternalFlashSort is 4 (new communication (without setting display)), the value of this capability is changed by Capability_InternalSplMode setting.

3.82. LensInfo

This will get the focal length and minimum F number.

Capability	kNkMAIDCapability_LensInfo
Object types	Source
ulType	kNkMAIDCapType_String
ulOperations	kNkMAIDCapOperation_Get
Data	(e.g.)"35-70/F3.3-4.5D"

In the case of D type, G type, E type and VR lens, "D", "G", "E" and "VR" are added to an end.

3.83. AFCapture

This will take a picture after auto focus and save an image to specified media.

Capability	kNkMAIDCapability_AFCapture
Object types	Source
ulType	kNkMAIDCapType_Process
ulOperations	kNkMAIDCapOperation_Start

This will take a picture after auto focus. If the Capability_FocusMode is MF (0) or lens is not attached, the camera does shooting immediately without auto focus.

When auto focus failed, whether taking a picture or returning out of focus error, that is depends on the setting of Capability_FocusMode.

When continuous shooting mode is set, the number of shots set by the Capability_ContinuousShootingNum is taken.

When Capability_LiveViewStatus is ON(1), the ulVisibility of this capability is invalid and the ulOperations is set to invalid.

When the module prepared to get a main image, the module issues kNkMAIDEvent_AddChild to source object.

The media saved an image is specified by Capability_SaveMedia. When there is not free space in specified media, this capability returns kMAIDResult_MediaFull. And this capability returns kNkMAIDResult_NoMedia when card is under being formatted or no card is inserted.

3.84. ContrastAF

This will control contrast AF when Live view is executed on Tripod mode.

Capability	kNkMAIDCapability_ContrastAF
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set one of eNkMAIDContrastAF 0x00: start AF (effective only as the Set value) 0x01: stop AF (effective only as the Set value) 0x10: AF finishes in focus (effective only as the Get value) 0x11: AF finishes out of focus (effective only as the Get value) 0x12: It is operating AF (effective only as the Get value)

Contrast AF will start when the client set 0x00 (start AF). And the module will return the response without wait for AF finish.

The client can confirm whether contrast AF finish correctly by getting value of this capability, or referring “focus drive state” of “display information” in Live view image. (please refer NkMAIDCapability_GetLiveViewImage)

When the client wants to stop contrast AF, the client will set 0x01 (stop AF). After contrast AF finish, the module returns response.

This capability is valid when Capability_FocusMode isn't MF(0) or AF-F(4) and CPU lens is attached and also Capability_LiveViewStatus is ON(1).

3.85. PreCapture

This will take a picture for presetting white balance.

Capability	kNkMAIDCapability_PreCapture
Object types	Source
ulType	kNkMAIDCapType_Process
ulOperations	kNkMAIDCapOperation_Start
Data	None

When Capability_LiveViewStatus is ON(1), the ulVisibility and ulOperations of this capability is set to invalid.

3.86. MFDriveStep

This will set the driving step of lens for adjusting focus position when Live view is executed on Tripod mode.

Capability	kNkMAIDCapability_MFDriveStep
Object types	Source
ulType	kNkMAIDCapType_Range
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
Data	driving step (Number of pulses) 1 to 32767

This capability will save the driving step internally, does not send request for adjusting focus position to camera. Capability_MFDrive will send request for adjusting focus position to camera with this capability value actually.

This capability is valid when Capability_FocusMode isn't MF(0) and CPU lens is attached and also Capability_LiveViewStatus is ON(1). Otherwise the ulVisibility and ulOperations of this capability is set to invalid.

3.87. MFDrive

This will adjust focus position when live view executed on Tripod mode.

Capability	kNkMAIDCapability_MFDrive
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Set
Data	one of eNkMAIDMFDrive <u>0: infinity -> close</u> 1: close -> infinity

This will send request to adjust focus position with the setting of this capability and the step of Capability_MFDriveStep.

The module will return response as soon as the camera starts adjusting manual focus position, the module doesn't wait to finish manual focus driving. If manual focus driving reaches the end of focus area, the module will return kNkMAIDResult_MFDriveEnd.

After this capability is executed correctly, the client can confirm whether manual focus driving finish correctly by getting value of this capability, or referring "focus drive state" of "Display information" in Live view image. (please refer NkMAIDCapability_GetLiveViewImage)

This capability is valid when Capability_FocusMode isn't MF(0) and CPU lens is attached and also Capability_LiveViewStatus is ON(1).

3.88. ContrastAFArea

This will change focus point of contrast AF when Live view is executed on Tripod mode.

Capability	kNkMAIDCapability_ContrastAFArea
Object types	Source
ulType	kNkMAIDCapType_Point
ulOperations	kNkMAIDCapOperation_Set
Data	struct NkMAIDPoint { SLONG x; -----Coordinates of X axis SLONG y; -----Coordinates of Y axis }

This capability set the focus point by using x and y of NkMAIDPoint structure.

The value range of x and y is defined by “total size” of “Display information” in Live view image. (please refer NkMAIDCapability_GetLiveViewImage)

But the range that can be actually set becomes an area where "size of the AF frame" length and breadth size half was subtracted from the length and breadth size of "total size" respectively.

When the value that exceeds the range that can be set to x and y is set, the maximum or minimum value will be used as this value.

This capability is valid when Capability_LiveViewStatus is ON(1).

3.89. CaptureDustImage

This will take a dust off ref photo and saved to specified media.

Capability	kNkMAIDCapability_CaptureDustImage
Object types	Source
ulType	kNkMAIDCapType_Process
ulOperations	kNkMAIDCapOperation_Start

The format type of dust off ref photo is kNkMAIDFileType_NDF.

When the lens is not attached or Capability_LiveViewStatus is ON(1), the ulVisibility and ulOperations of this capability is invalid.

About dust off ref photo, there is no preview image, so kNkMAIDEvent_AddPreviewImage is not issued.

When the client deletes a dust off ref photo by Capability_DeleteDramImage, the client must use Item ID notified by data parameter of kNkMAIDEvent_AddChild as Capability_CurrentPreviewID.

The media saved an image is specified by Capability_SaveMedia. When there is not free space in specified media, this capability returns kMAIDResult_MediaFull. And this capability returns kNkMAIDResult_NoMedia when card is under being formatted or no card is inserted.

3.90. DeleteDramImage

This will delete DRAM image specified by Capability_CurrentPreviewID.

Capability	kNkMAIDCapability_DeleteDramImage
Object types	Source
ulType	kNkMAIDCapType_Process
ulOperations	kNkMAIDCapOperation_Start

The DRAM image to be deleted is specified by Capability_CurrentPreviewID.

This capability execution timing is limited to the following 2 cases.

1. Before receiving kNkMAIDEvent_AddChild
2. After issuing kNkMAIDCapability_Acquire for Image Object, and before issuing kNkMAIDCommand_Close

In case of 1, the client set Capability_CurrentPreviewID and executes this capability, the deletion will be completed.

In of 2, the client will issue Capability_Acquire for Image object and cancel Capability_Acquire by kNkMAIDCommand_Abort, and set Capability_CurrentPreviewID and execute this capability, so, the deletion will be completed.

In case of RAW+JPEG, kNkMAIDEvent_AddPreviewImage is issued only for JPEG image. That is not issued for RAW image.

In case of deletion of RAW+JPEG, if the client executes this capability for JPEG, the both of RAW and Jpeg files will be deleted at the same time.

About dust off ref photo and RAW file of RAW+JPEG, there is no preview image, so kNkMAIDEvent_AddPreviewImage is not issued. But the client can delete the DRAM image by using Item ID notified by data parameter of kNkMAIDEvent_AddChild.

When the client deletes DRAM image after receiving kNkMAIDEvent_AddChild, the client must close Item object. The module does not close Item object.

This capability is not supported when an image is saved on Crad.

[D3S] To Delete SDRAM image by this capability is prohibited, when it is applied for either of condition below. In this case, this capability returns kNkMAIDResult_NotSupported.

- The value of Capability_SaveMedia is “2: Card + SDRAM”.
- The value of Capability_SaveMedia is “2: Card + SDRAM”, and it has not completed to read all SDRAM image, after Capability_Capture or Capability_AFCapture or Capability_CaptureDustImage is executed.

3.91. RawJpegImageStatus

This will get whether the image is taken on RAW+JPEG mode.

Capability	kNkMAIDCapability_RawJpegImageStatus
Object types	Image
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get
Data	one of eNkMAIDRawJpegImageStatus 0: Single 1: Raw+JPEG

3.92. CurrentPreviewID

This will specify the DRAM image operated now.

Capability	kNkMAIDCapability_CurrentPreviewID
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set

Preview ID is used as an identifier that specifies the image data in SDRAM.

Preview ID is notified by data parameter of kNkMAIDEvent_AddPreviewImage.

In case of image data to which kNkMAIDEvent_AddPreviewImage is not issued, RAW of RAW+JPEG and dust off ref photo, the client uses Item ID notified by data parameter of kNkMAIDEvent_AddChild as Preview ID.

The value of this capability is referred by Capability_DeleteDramImage.

3.93. GetLiveViewImage

This will get Live view image.

Capability	kNkMAIDCapability_GetLiveViewImage
Object types	Source
ulType	kNkMAIDCapType_Array kNkMAIDArrayType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray

The client will get the size of Live view image by kNkMAIDCapOperation_Get, and get a actual Live view data by kNkMAIDCapOperation_GetArray.

Every time, the size of Live view image need not be confirmed with kNkMAIDCapOperation_Get in this capability before execution of kNkMAIDCapOperation_GetArray because the specification of Live view image is always fixation.

When the client want to get Live view image with kNkMAIDCapOperation_GetArray, the client must allocate the buffer for the maximum size, and set buffer to kNkMAIDArray.pData, and set allocate size to kNkMAIDArray.ulElements.

After reading preview image, kNkMAIDArray.ulElements will be updated with the actual size of Live view image I, the Live view image will be set to kNkMAIDArray.pData.

When Capability_LiveViewStatus is OFF(0), the ulOperations of this capability is set to read-only, kNkMAIDCapOperation_GetArray is invalid.

If Live view is stopped by camera automatically (including when the live view time limit passes), the module returns kNkMAIDResult_NotLiveView.

Live view image is consisted of “Display information” and “Live view image(JPEG).”

The pixel size of Live view image is different in each Live view data, each detailed information is set to “Display information” area.

Specification of Live view image

image quality	maximum file size
Jpeg Basic	384byte / Display information + 900Kbyte/Max Live view image

The format of the Live view image is shown below.

Display information	Attached JPEG image size	Horizontal size	2 Byte	When the image is enlarged: 640x480 When the image is not enlarged: 640x480 or smaller
		Vertical size	2 Byte	
	Whole size	Horizontal size	2 Byte	Standard of the coordinates
		Vertical size	2 Byte	
	Display area size	Horizontal size	2 Byte	The whole size is equal to the display area size when the image is not enlarged.
		Vertical size	2 Byte	
	Display center coordinates	Horizontal position	2 Byte	
		Vertical position	2 Byte	
	AF frame size	Horizontal size	2 Byte	
		Vertical size	2 Byte	
	AF frame center coordinates	Horizontal position	2 Byte	
		Vertical position	2 Byte	
	Reserve		4 Byte	
	Selected focus area		1 Byte	From 0 to 11
	Rotation direction		1 Byte	0: No rotation 1: Rotate counterclockwise 2: Rotate clockwise
	Focus driving status		1 Byte	0: Not driving, 1: Driving
	Reserve		1 Byte	
	Reserve		4 Byte	
	Reserve		2 Byte	
	Countdown time		2 Byte	Countdown every one second starting from 3600 (one hour) ; countdown starting from thirty seconds with a rise in temperature
	Focusing judgment result		1 Byte	0: No information, 1: Not focused, 2: Focused
	AF driving enabled status		1 Byte	0: AF driving disabled, 1: AF driving enabled

	Reserve			2 Byte	
	Reserve			12 Byte	
	Remaining time of movie recording			4 Byte	From 0 to 1200000 [msec] * It is valid during the movie recording state.
	Movie recording information			1 Byte	0: During LV execution 1: During movie recording
	AF mode status of the face detection system			1 Byte	0: The face detection system is not set to AF. 1: The face detection system is set to AF.
	The number of persons whose faces are detected by the system			1 Byte	From 0 to 35 (Thirty-five is the maximum number of persons for D5100.)
	AF area index			1 Byte	From 0 to 34 (fixed to 0 for D5100)
	0 to 34	AF frame size	Horizontal size	2 Byte	Area of the AF frame size and the AF frame center coordinates for thirty-five persons (4 Byte + 4 Byte) x 35 persons; 280 Byte in total
			Vertical size	2 Byte	
		AF frame center coordinates	Horizontal position	2 Byte	
			Vertical position	2 Byte	
	Reserve			40 Byte	
Live view image	Image data				

3.94. GetVideoImage

This will get Movie image.

Capability	kNkMAIDCapability_GetVideoImage
Object types	Video
ulType	kNkMAIDCapType_Generic
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray
Data	pointer to NkMAIDGetVideoImage structure typedef struct tagNkMAIDGetVideoImage { ULONG ulType;-----one of eNkMAIDArrayType ULONG ulOffset;-----Offset position that begins data acquisition ULONG ulReadSize;-----Size of acquired data ULONG ulDataSize;-----Size of buffer set to “pData” LPVOID pData;-----Pointer to buffer } NkMAIDGetVideoImage, FAR* LPNkMAIDGetVideoImage;

The client will get the size of Movie image by kNkMAIDCapOperation_Get, and get a n actual Movie data by kNkMAIDCapOperation_GetArray.

[In case of Get]

The data size for the unacquisition is set to kNkMAIDGetVideoImage.ulDataSize.

[In case of GetArray]

When the client want to get Movie image with kNkMAIDCapOperation_GetArray, the client must allocate the buffer for size to be acquired, and set buffer to kNkMAIDGetVideoImage.pData, and set allocate size to kNkMAIDGetVideoImage.ulElements, and set offset position to kNkMAIDGetVideoImage.ulOffset.

After reading, the size of data actually read will be set to kNkMAIDGetVideoImage.ulReadSize and the Movie image will be set to kNkMAIDGetVideoImage.pData.

It is necessary to set “kNkMAIDArrayType_Unsigned” to kNkMAIDGetVideoImage.ulType.

When the value that exceeds the size of actual movie data is set, module returns kNkMAIDResult_ValueOutOfBounds.

3.95. LockCamera

This will lock camera. When the camera is locked, user can't operate it directly.

Capability	kNkMAIDCapability_LockCamera
Object types	Source
ulType	kNkMAIDCapType_Boolean
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set kNkMAIDCapOperation_GetDefault
Data	True: Lock <u>False: Unlock</u>

When Capability_LiveViewStatus is ON(1), the ulOperations of this capability is set to read-only.

3.96. CameraType

This will get the camera type.

Capability	kNkMAIDCapability_CameraType
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get
Data	one of eNkMAIDCameraType 0x2F: D5100

3.97. LensType

This will get the lens type about CPU lens.

Capability	kNkMAIDCapability_LensType
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get
Data	one of eNkMAIDLensType 0x00000001: D type 0x00000010: G type 0x00000100: VR 0x00001000: DX 0x00010000: AF-S 0x00100000: Auto distortion control 0x00000020 : E type

The value of this capability is expressed by the OR value.

When CPU lens is not attached, the module returns 0

3.98. AFMode

This will set the focus mode for still image shooting.

Capability	kNkMAIDCapability_AFMode
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault kNkMAIDCapOperation_Set
Data	one of eNkMAIDAFMode 0: AF-S 1: AF-C <u>2: AF-A</u> 3: MF fixed 4: MF selected

This capability is affected by the setting of Capability_FocusMode and, Capability_ExposureMode.

If a sort of value which can be set is changed, kNkMAIDEvent_CapChange will be issued.

In the following cases, the ulOperations of this capability is set to read-only because current value is set to MF fixed(3).

- AF-S lens is not attached.
- Attached lens is set to MF.
- Special Effects Modes (Night Vision) is active.

the setting of AF mode switch	AFMode
MF setting or AF-S lens is not attached. or Special Effects Modes (Night Vision)	MF fixed
AF setting and P,S,A or M mode (AF-S lens is attached)	AF-S, AF-C, AF-A ,MF selected
AF setting and Scene Modes or Special Effects Modes except for Night Vision (AF-S lens is attached)	AF-A, MF selected

When the value of this capability is AF-S(0), it is impossible to set the value of Capability_FocusAreaMode to “3D-tracking” and “Dynamic”.

When the value of Capability_FocusAreaMode is “3D-tracking” or “Dynamic”, if the value of this capability is set to AF-S(0), the value of Capability_FocusAreaMode is changed into “Single” automatically.

3.99. AFModeAtLiveView

This will set the focus mode of the LiveView and the Movie.

Capability	kNkMAIDCapability_AFModeAtLiveView
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
Data	one of eNkMAIDAFModeAtLiveView 0: <u>AF-S</u> 2: AF-F 3: MF fixed (effective only as the Get value) 4: MF selected

This capability is limited by the type of lens, the setting of Capability_FocusMode and, Capability_ExposureMode as follows.

the setting of AF mode switch	AFModeAtLiveView
MF setting or AF-S lens is not attached or Night Vision (Special Effects Modes) is active.	MF fixed
AF setting and Miniature Effect(Special Effects Modes) is active or Color Sketch(Special Effects Modes) is active. (an AF-S lens is attached)	AF-S, MF selected
AF setting. (AF-S lens is attached)	AF-S ,AF-A, MF selected

3.100. LiveViewAF

This will set the focus point in live view mode.

Capability	kNkMAIDCapability_LiveViewAF
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
Data	one of eNkMAIDLiveViewAF 0: Face priority <u>1: Wide area</u> 2: Normal area 3: Subject tracking

In the following table, the default value is changed by Scene modes or Special Effects modes. When the setting of Capability_ExposureMode is changed to Scene Modes or Special Effects modes, the value of this capability will be changed to each default value.

Capability_ExposureMode Capability_SceneMode Capability_EffectMode	Default value
Portrait(SCENE) Landscape(SCENE) Party/Indoor(SCENE) Beach/Snow(SCENE) Sunset(SCENE) Dusk/Dawn(SCENE) Candlelight(SCENE) Blossom(SCENE) Autumn Colors(SCENE) Night Portrait(SCENE) Child(SCENE)	0 : Face priority
Auto(Auto/Portrait/ Landscape/Night Portrait) Flash Off(Auto/Portrait/ Landscape/Night Portrait)	0 : Face priority (unchangeable)
Sports(SCENE) Night Landscape(SCENE) Pet Portrait(SCENE) Silhouette(EFFECTS) High Key(EFFECTS) Low Key(EFFECTS) Color Sketch(EFFECTS) Selective Color(EFFECTS) Night Vision(EFFECTS)	1 : Wide area
Miniature Effect(EFFECTS)	1 : Wide area (unchangeable)
Close Up(SCENE) Food(SCENE)	2 : Normal area
Auto(Close Up) Flash Off(Close Up)	2 : Normal area (unchangeable)

Words in parenthesis after “Auto” and “Flash Off” show the value of Capability_AutoSceneModeStatus.

It is possible to change the value of this capability.

When [3 : Subject tracking] is set while executing a live view, kNkMAIDResult_ValueOutOfBounds is returned.

And, when a live view is begun when [3 : Subject tracking] is set, the value of this capability is automatically changed to [1 : Wide area].

When [3 : Subject tracking] is set when Capability_PictureControl is set to monochrome or monochrome base, kNkMAIDResult_ValueOutOfBounds is returned. And, when Capability_PictureControl is set to monochrome or monochrome base when [3 : Subject tracking] is set, the value of this capability is automatically changed to [1 : Wide area].

When the value of the Capability_ExposureMode is Auto or Flash Off, this capability is read-only. When the value of the Capability_ExposureMode is Special Effects modes and the value of the Capability_EffectMode is Miniature Effect, this capability is read-only as well.

3.101. MovRecInCardStatus

This will start or stop movie recording and show status of movie recording.

Capability	kNkMAIDCapability_MovRecInCardStatus
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
Data	one of eNkMAIDMovRecInCardStatus <u>0: OFF</u> 1: ON

When the client start movie recording in the card, the client must set the value of this capability to ON(1). And when the client stop movie recording in the card, the client must set the value of this capability to OFF(0).

In case of kNkMAIDCapOperation_Get, the value of this capability will show the current status of movie recording.

This capability is accepted only during Live view execution.

It is recommended to check the value of Capability_MovRecInCardProhibit before issuing this capability. If the Capability_MovRecInCardProhibit is a value other than 0, the client cannot start movie recording.

When the Capability_LiveViewStatus is set to OFF(0), movie recording is automatically stopped by the camera.

Taking a picture of the still picture is prohibited while movie recording.

3.102. MovRecInCardProhibit

This will show the status of movie recording prohibition.

Capability kNkMAIDCapability_MovRecInCardProhibit

Object types Source

ulType kNkMAIDCapType_Unsigned

ulOperations kNkMAIDCapOperation_Get

Data one of eNkMAIDMovRecInCardProhibit

The movie recording prohibition is shown by the OR value of the following definition value. When 0 returns, the status is not movie recording prohibition.

Value	Prohibition condition
0x00001000	During enlarged display of Live view
0x00000800	Card protected
0x00000400	During movie file recording
0x00000200	There is movie data in the buffer.
0x00000100	There is data whose recording destination is the PC in the buffer.
0x00000080	There is data whose recording destination is a card in the buffer.
0x00000008	No free area in the card
0x00000004	Card not formatted
0x00000002	Card error
0x00000001	No card inserted

This Capability becomes effective only while executing a live view.

When the Capability_LiveViewStatus is OFF(0), the value of this capability is not fixed. Even if a value has been entered, it is not guaranteed.

3.103. SaveMedia

This will set the recording media by shooting, shutter-release button or Capability_Capture or Capability_AFCapture, Capability_CaptureDustImage.

Capability kNkMAIDCapability_SaveMedia

Object types Source

ulType kNkMAIDCapType_Unsigned

ulOperations kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set,
kNkMAIDCapOperation_GetDefault

Data one of eNkMAIDSaveMedia

0: Card

1: SDRAM

2: Card + SDRAM

3.104. BlinkingStatus

This will show the status of the display a shutter speed and an aperture of the camera.

Capability	kNkMAIDCapability_BlinkingStatus
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get
Data	one of eNkMAIDBlinkStatus 0: Both a shutter speed and an aperture are displayed with normal status. 1: Only a shutter speed is displayed with blinking status. 2: Only an aperture is displayed with blinking status. 3: Both a shutter speed and an aperture are displayed with blinking status.

When this capability is changed, kNkMAIDEvent_CapChange is issued to the client.

3.105. AutoSceneModeStatus

This will show the scene mode which the Automatic Scene Selection selects automatically.

Capability	kNkMAIDCapability_AutoSceneModeStatus
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray,
Data	

Automatic Scene Selection is invalid.	“Unjudgment”
<u>Auto</u>	“Auto”
Portrait	“Portrait”
Landscape	“Landscape”
Close up	“Closeup”
Night portrait	“NightPortrait ”

This capability is valid if the Capability_ExposureMode is either “Auto” or “Flash off” when Capability_LiveViewStatus is ON(1). Other than above conditions, Automatic Scene Selection is invalid, so the value of this capability is set to “Unjudgment”.

4. Standard Capabilities

4.1. AsyncRate

Capability	kNkMAIDCapability_AsyncRate
Object types	Module
ulType	kNkMAIDArrayType_Unsigned
ulOperations	kNkMAIDCapOperation_Get

4.2. ProgressProc

Capability	kNkMAIDCapability_ProgressProc
Object types	Source, Image, Thumbnail, Video
ulType	kNkMAIDCapType_Callback
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set

4.3. EventProc

Capability	kNkMAIDCapability_EventProc
Object types	Module, Source, Item, Image, Thumbnail, Video
ulType	kNkMAIDCapType_Callback
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set

4.4. DataProc

Capability	kNkMAIDCapability_DataProc
Object types	Image, Thumbnail
ulType	kNkMAIDCapType_Callback
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set

4.5. UIRequestProc

Capability	kNkMAIDCapability_UIRequestProc
Object types	Module
ulType	kNkMAIDCapType_Callback
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set

4.6. IsAlive

Capability	kNkMAIDCapability_IsAlive
Object types	Module, Source, Item, Image, Thumbnail, Video
ulType	kNkMAIDCapType_Boolean
ulOperations	kNkMAIDCapOperation_Get

4.7. Children

Capability	kNkMAIDCapability_Children
Object types	Module, Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray

4.8. State

Capability	kNkMAIDCapability_State
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Not supported

4.9. Name

Capability	kNkMAIDCapability_Name
Object types	Module, Source, Item, Image, Thumbnail, Video
ulType	kNkMAIDCapType_String
ulOperations	kNkMAIDCapOperation_Get

The image saved on SDRAM is taken a picture on the mode Capability_SaveMedia is "1:SDRAM", the value of this capability about Item、Image、Thumbnail is "DSC_0000.xxx".

The image saved on SDRAM is taken a picture on the mode Capability_SaveMedia is "2:Card + SDRAM", the value of this capability about Item、Image、Thumbnail is "folder name¥file name.xxx". However, when the image doesn't exist the on the card (For the reasons card was not inserted), "DSC_0000.xxx" is used.

4.10. Description

Capability	kNkMAIDCapability_Description
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Not supported

4.11. Interface

Capability	kNkMAIDCapability_Interface
Object types	Source
ulType	kNkMAIDCapType_String
ulOperations	kNkMAIDCapOperation_Get

4.12. DataTypes

Capability	kNkMAIDCapability_DataTypes
Object types	Source, Item
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get

4.13. DateTime

Capability	kNkMAIDCapability_DateTime
Object types	Item
ulType	kNkMAIDCapType_DateTime
ulOperations	kNkMAIDCapOperation_Get

4.14. StoredBytes

Capability	kNkMAIDCapability_StoredBytes
Object types	Item, Image, Thumbnail, Video
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get

4.15. Eject

Capability	kNkMAIDCapability_Eject
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Not supported

4.16. Feed

Capability	kNkMAIDCapability_Feed
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Not supported

4.17. Capture

This will take a picture and save the image to specified media.

Capability	kNkMAIDCapability_Capture
Object types	Source
ulType	kNkMAIDCapType_Process
ulOperations	kNkMAIDCapOperation_Start

When the Capability_ShootingMode is Continuous(1), the number of shots set by the Capability_ContinuousShootingNum is taken on continuous shooting mode.

When the Capability_ShootingMode is Mirror up(4), the ulVisibility and ulOperations of this capability is set to invalid.

When preview image about shooting image is prepared, kNkMAIDEvent_AddPreviewImage is issued by module. (However, if an image saved on card, the preview data is not generated.) And, when main image is prepared, kNkMAIDEvent_Add is issued to source object.

If the client executes this capability while doing Live view, Live view will be stopped by camera, and the camera take a picture with AF position set on Live view without Auto focus.

The media saved an image is specified by Capability_SaveMedia. When there is not free space in specified media, this capability returns kMAIDResult_MediaFull. And this capability returns kNkMAIDResult_NoMedia when card is under being formatted or no card is inserted.

This Capability becomes invalid during movie recording.

4.18. Mode

Capability	kNkMAIDCapability_Mode
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Not supported

4.19. Acquire

Capability	kNkMAIDCapability_Acquire
Object types	Image, Thumbnail
ulType	kNkMAIDCapType_Process
ulOperations	kNkMAIDCapOperation_Start

4.20. Start

Capability	kNkMAIDCapability_Start
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Not supported

4.21. Length

Capability	kNkMAIDCapability_Length
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Not supported

4.22. SampleRate

Capability	kNkMAIDCapability_SampleRate
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Not supported

4.23. Stereo

Capability	kNkMAIDCapability_Stereo
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Not supported

4.24. Samples

Capability	kNkMAIDCapability_Samples
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Not supported

4.25. Filter

Capability	kNkMAIDCapability_Filter
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Not supported

4.26. Prescan

Capability	kNkMAIDCapability_Prescan
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Not supported

4.27. AutoFocus

This will execute phase detection AF.

Capability	kNkMAIDCapability_AutoFocus
Object types	Source
ulType	kNkMAIDCapType_Process
ulOperations	kNkMAIDCapOperation_Start

When Capability_FocusMode is MF, or a CPU lens is not attached, or Capability_LiveViewStatus is 1(ON), the ulVisibility and the ulOperations of this capability is invalid.

When Capability_FocusMode is 4(AF-F), the camera returns kNkMAIDResult_DeviceBusy because AF always operates.

4.28. AutoFocusPt

Capability	kNkMAIDCapability_AutoFocusPt
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Not supported

4.29. Focus

Capability	kNkMAIDCapability_Focus
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Not supported

4.30. Coords

Capability	kNkMAIDCapability_Coords
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Not supported

4.31. Resolution

Capability	kNkMAIDCapability_Resolution
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Not supported

4.32. Preview

Capability	kNkMAIDCapability_Preview
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Not supported

4.33. Negative

Capability	kNkMAIDCapability_Negative
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Not supported

4.34. Bits

Capability kNkMAIDCapability_Bits

Not supported

4.35. Planar

Capability kNkMAIDCapability_Planar

Not supported

4.36. Lut

Capability kNkMAIDCapability_Lut

Not supported

4.37. Transparency

Capability kNkMAIDCapability_Transparency

Not supported

4.38. Threshold

Capability kNkMAIDCapability_Threshold

Not supported

4.39. Pixels

Capability kNkMAIDCapability_Pixels

Object types Image, Thumbnail, Video

ulType kNkMAIDCapType_Size

ulOperations kNkMAIDCapOperation_Get

4.40. ForceScan

Capability kNkMAIDCapability_ForceScan

Not supported

4.41. ForcePrescan

Capability kNkMAIDCapability_ForcePrescan

Not supported

4.42. ForceAutoFocus

Capability kNkMAIDCapability_ForceAutoFocus

Not supported

4.43. NegativeDefault

Capability kNkMAIDCapability_NegativeDefault
Not supported

4.44. Firmware

Capability kNkMAIDCapability_Firmware
Not supported

4.45. CommunicationLevel1

Capability kNkMAIDCapability_CommunicationLevel1
Not supported

4.46. CommunicationLevel2

Capability kNkMAIDCapability_CommunicationLevel2
Not supported

4.47. BatteryLevel

Capability kNkMAIDCapability_BatteryLevel
Object types Source
ulType kNkMAIDCapType_Integer
ulOperations kNkMAIDCapOperation_Get
Data 1 、 5、 20、 35、 100

This will show the remain of battery by percent.

The camera returns the 5 kind of value, 1, 5, 20, 35 and 100.

When the value of this capability is 5, the current camera status will be set to the prohibition of taking a picture, and the value of Capability_LiveViewProhibit is set to “battery shortage”(0x00000100) .

When the external power supply is used, this capability returns -1.

4.48. FreeBytes

Not supported

4.49. FreeItems

Not supported

4.50. Remove

Not supported

4.51. FlashMode

Capability	kNkMAIDCapability_FlashMode
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set,
Data	one of eNkMAIDFlashMode, eNkMAIDFlashModeDX2 0: FrontCurtain 1: Rear-curtain sync 2: Slow 3: Red-eye reduction 4: Slow sync with red-eye reduction 5: Slow rear-curtain sync 262 : Flash Off

Flash mode ExposureMode SceneMode	FrontCurtain	Slow	Rear-curtain sync (Slow rear-curtain sync on PA)	Red-eye reduction	Slow sync with red-eye reduction	flash off
P, A	●, △	●, △	●, △	●, △	●, △	—
S, M	●, △	—	●, △	●, △	—	—
Auto(Auto/Portrait/Close up) Portrait (SCENE) Close up (SCENE) Child (SCENE) Party / Indoor (SCENE) Pet Portrait (SCENE) Color Sketch (EFFECTS)	●, △	—	—	●, △	—	●
Landscape (SCENE) Sports (SCENE) Night Landscape (SCENE) Beach / Snow (SCENE) Sunset (SCENE) Dusk/Dawn (SCENE) Candlelight (SCENE) Blossom (SCENE) Autumn Colors (SCENE) Silhouette (EFFECTS) High Key (EFFECTS) Low Key (EFFECTS) Miniature Effect (EFFECTS)	△	—	—	△	—	●
Flash Off Selective Color (EFFECTS) Night Vision (EFFECTS)	—	—	—	—	—	●, △
Food (SCENE)	●, △	—	—	—	—	—
Night Portrait (SCENE)	—	●, △	—	—	●, △	●
Auto(Landscape)	△	—	—	△	—	●
Auto(Night Portrait)	—	△	—	—	△	●

- : When Internal speed light is active(=external speed light is not active), it is available.
- △: When external speed light is active (=external speed light is attached and power on), it is available.
- : Not supported

Words in parenthesis after “Auto” show the value of Capability_AutoSceneModeStatus.

Auto(Auto) is selected when Live view (still picture) is inactive.

When Capability_ExternalNewTypeFlashMode is (7) “Repeating flash” and Capability_ExposureMode is P, S, A, M, 1 “[Rear-curtain sync” can not be set and 0 “FrontCurtain” will be set.

When the build-in flash and external flash are invalid, the ulVisibility of this capability is invalid and the ulOperations is set to read-only and the current value is invalid.

When the Capability_HDRMode is ON(1) or a selectable item is only one, this capability is read-only .

4.52. ModuleType

Capability	kNkMAIDCapability_ModuleType
Object types	Module
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get

4.53. AcquireStreamStart

Capability	kNkMAIDCapability_AcquireStreamStart
<i>Not supported</i>	

4.54. AcquireStreamStop

Capability	kNkMAIDCapability_AcquireStreamStop
<i>Not supported</i>	

4.55. AcceptDiskAcquisition

Capability	kNkMAIDCapability_AcceptDiskAcquisition
Object types	Source
ulType	kNkMAIDCapType_Generic
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set

4.56. Version

Capability	kNkMAIDCapability_Version
Object types	Module
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get

4.57. FilmFormat

Capability kNkMAIDCapability_FilmFormat
Not supported

4.58. TotalBytes

Capability kNkMAIDCapability_TotalBytes
Not supported

5. Event

The client can't receive the event as follows while opening item object.

5.1. AddChild

This event will be issued when the child is added under an object.

Event kNkMAIDEvent_AddChild

Object types Module, Source, Item

data parameter Added child ID

When the added child is Item Object, Item ID will be set to the data parameter of call back function.

This Item ID is same as Preview ID indicated by kNkMAIDEvent_AddPreviewImage.

This event is issued only about the image preserved in SDRAM. The image preserved on the card is not issued.

5.2. RemoveChild

This event will be issued when the child is removed under an object.

Event kNkMAIDEvent_RemoveChild

Object types Module, Source, Item

data parameter Removed child ID

5.3. WarmingUp

Event kNkMAIDEvent_WarmingUp

Not supported

5.4. WarmedUp

Event kNkMAIDEvent_WarmedUp

Not supported

5.5. CapChange

This event will be issued when the information of Capability is changed.

Event kNkMAIDEvent_CapChange

Object types Module, Source, Item

data parameter Capability ID

In the following cases, this event will be issued.

- When the content of structure "NkMAIDCapInfo" of capability was changed.
- When the array data of capability with the type of kNkMAIDCapType_Array was changed.

5.6. OrphanedChildren

Event kNkMAIDEvent_OrphanedChildren

Not supported

5.7. CapChangeValueOnly

This event will be issued when the current value of capability is changed.

Event kNkMAIDEvent_CapChangeValueOnly

Object types Module, Source, Item, Data

data parameter Capability ID

This event will be issued when only the current value of capability is changed (the array data, ulVisibility, ulOperations is not changed).

5.8. AddPreviewImage

This will be issued when the preview image can be acquired.

Event kNkMAIDEvent_AddPreviewImage

Object types Source

data parameter Preview ID

This event notifies that the client can get the preview image about taking a picture on DRAM.

When the client take a picture on "RAW + JPEG(XXX)" mode, the preview event is issued only for JPEG image. Preview image event is not issued for RAW image and for a dust off ref photo.

Preview ID will be set to the data parameter of call back function. The data type of Preview ID is ULONG.

Item object will not be created when this event is issued, so client can't open Item Object with Preview ID. The client can open Item Object after the kNkMAIDEvent_AddImage event reception.

5.9. CaptureComplete

This will be issued when the acquisition or deletion of all images of which it takes a picture is completed.

Event	kNkMAIDEvent_CaptureComplete
Object types	Source
data parameter	0 : The all SDRAM images by Capture, AFCapture, CaptureDustImage are finished to read or deleted. 1: The all images by Capture, AFCapture, CaptureDustImage are finished to record in card.

It shows that the all images are finished to record in card or the all SDRAM images are finished to read or deleted.

This event is not issued in case of shooting by shutter-release button.

5.10. AddChildInCard

This event will be issued when the child is added in card.

Event	kNkMAIDEvent_AddChildInCard
Object types	Item
data parameter	Added child ID

When the added child is Item Object, Item ID will be set to the data parameter of call back function.

This event is issued only about the movie data preserved on the card. The still image data preserved on the card is not issued.

5.11. RecordingInterrupted

This will be issued the factor of discontinue when the recording of movie was stopped with error occurring.

Event	kNkMAIDEvent_RecordingInterrupted
Object types	Source
data parameter	1: Some error. 0: Low access speed card error.

6. Vendor Unique Results

6.1. ApertureFEE

The aperture is not set maximum F number.

Result	kNkMAIDResult_ApertureFEE
Command	Start
Capability	Capture, AFCapture, PreCapture, CaptureDustImage
Explanation	If the ExposureMode is set to Program or SpeedPriority and the aperture ring of the lens is not set to maximum F number, the camera cannot execute capture command.
Expected Action	The client displays the message to set the aperture to maximum F number and is waiting for next command.

6.2. BufferNotReady

This is not used in the current module.

6.3. NormalTTL

The speedlight is set TTL mode.

Result	kNkMAIDResult_NormalTTL
Command	Start
Capability	Capture
Explanation	The camera cannot take a picture when an external speedlight is attached and it is set TTL(measuring through the lens) mode.
Expected Action	The client displays the message that the camera cannot take a picture and is waiting for next command.

6.4. MediaFull

There are neither free spaces that can be recorded on the card nor a free space that can be recorded with built-in the camera SDRAM.

Result	kNkMAIDResult_MediaFull
Command	Start
Capability	Capture, AFCapture, CaptureDustImage
Explanation	There is no free space at the specified media, so the client can not take a picture.
Expected Action	The client displays the message that the camera cannot take a picture and is waiting for next command.

6.5. InvalidMedia

It shows that the client can not take a picture because recording media is broken.

Result	kNkMAIDResult_InvalidMedia
Command	Start
Capability	Capture, AFCapture, CaptureDustImage
Explanation	When Capability_SaveMedia is "Card" or "Card + SDRAM" it shows the client can not take a picture because the card is broken.
Expected Action	The client displays the message that the camera cannot take a picture and is waiting for next command.

6.6. EraseFailure

This is not used in the current module.

6.7. CameraNotFound

The module did not find a camera on the bus.

Result	kNkMAIDResult_CameraNotFound
Command	The commands need access to the camera. (most of the commands for the Source, the Item or the Data object.)
Explanation	The camera was disconnected. If the client sends Async command to the Module object at intervals, it can tell that the camera is reconnected by AddChild event.
Expected Action	The client displays the message that the camera was disconnected and is waiting for next command.

6.8. BatteryDontWork

The main battery in the camera is used up.

Result	kNkMAIDResult_BatteryDontWork
Command	Start
Capability	Capture, AFCapture, CaptureDustImage, PreCapture
Explanation	The camera cannot take a picture because of the battery.
Expected Action	The client displays the message that the camera cannot take a picture and suggests changing battery.

6.9. ShutterBulb

The exposure time is set to Bulb.

Result	kNkMAIDResult_ShutterBulb
Command	Start
Capability	Capture, AFCapture, CaptureDustImage
Explanation	The camera cannot execute capture command if the Capability_ShutterSpeed is set to bulb.
Expected Action	The client displays the message that the camera cannot take a picture and is waiting for next command.

6.10. OutOfFocus

Auto focus operation is failed.

Result	kNkMAIDResult_OutOfFocus
Command	Start
Capability	Capture, AutoFocus, AFCapture, CheckContrastAF
Explanation	<p>When the Capability_FocusMode is AF-S(1) and auto focus operation is failed, the camera cannot take a picture. Then this error is returned for the start of Capability_Capture or Capability_AFCapture.</p> <p>In case of the Capability_AutoFocus and Capability_CheckContrastAF, this error will be returned when auto focus is failed.</p>
Expected Action	The client displays the message that the camera is out of focus and is waiting for next command.

6.11. Protected

This is not used in the current module.

6.12. FileExists

This is not used in the current module.

6.13. SharingViolation

This is not used in the current module.

6.14. DataTransFailure

An error occurred while data transference.

Result	kNkMAIDResult_DataTransFailure
Command	Start, Async
Capability	Acquire
Explanation	If this error occurs while the client read an image from DRAM, it will lose the image.
Expected Action	The client aborts the data transference.

6.15. SessionFailure

The module cannot open source object because the camera cannot open more session.

Result	kNkMAIDResult_SessionFailure
Command	Open
Capability	-
Explanation	The camera can open 1 session. If the client tries to open more source object, the module returns this error.
Expected Action	The client displays an error message and is waiting for next command.

6.16. FileRemoved

This is not used in the current module.

6.17. BusReset

This command was aborted because bus-reset occurred.

Result	kNkMAIDResult_BusReset
Command	any command
Capability	any capability
Explanation	If bus-reset occurred, the command, which the module is executing, is aborted. Then the module returns this result for the command.
Expected Action	The client sends the command again.

6.18. NonCPULens

This is not used in the current module.

6.19. ReleaseButtonPressed

This is not used in the current module.

6.20. BatteryExhausted

This is not used in the current module.

6.21. CaptureFailure

The camera failed in measuring value for white balance preset data.

Result	kNkMAIDResult_CaptureFailure
Command	Start
Capability	PreCapture
Explanation	When it fails in white balance measurement(Capability_PreCapture), this error is returned.
Expected Action	The client displays the message to take a picture again and is waiting for next command.

6.22. InvalidString

This is not used in the current module.

6.23. NotInitialized

This is not used in the current module.

6.24. CaptureDisable

This is not used in the current module.

6.25. DeviceBusy

A camera did not receive a command.

Result	kNkMAIDResult_DeviceBusy
Command	any command
Capability	any capability
Explanation	Since a camera is in the state where the command is not receivable, when it is not able to perform, this error returns.
Expected Action	This command is sent again or a display of a user interface is returned to the state before command execution.

6.26. CaptureDustFailure

The camera failed in taking a dust off ref photo.

Result	kNkMAIDResult_CaptureDustFailure
Command	Start
Capability	CaptureDustImage
Explanation	When it fails in taking a dust off ref photo(Capability_CaptureDustImage), this error is returned.
Expected Action	Do nothing.

6.27. ICADown

Enumeration of device can not be done correctly because ICA does not work on Mac OS X.

Result	kNkMAIDResult_ICADown
Command	EnumChildren
Capability	Children
Explanation	This error is returned when enumeration of device can not be done correctly because ICA does not work. This error code is used only on Mac OS X.
Expected Action	The client aborts the command and capability of device search. The client displays the message that the camera must be powered off and client application needs to restart.

6.28. NotLiveView

Live view was automatically stopped by the factor of the camera. (include the case of that the live view time limit passed.)

Result	kNkMAIDResult_NotLiveView
Command	Start, Set
Capability	GetLiveViewImage
Explanation	When Live view was automatically stopped by the factor of the camera. (include the case of that the live view time limit passed.) this error is returned.
Expected Action	The client displays an error message and is waiting for next command.

6.29. MFDriveEnd

The focus position reached the end of focus area in manual focus.

Result	kNkMAIDResult_MFDriveEnd
Command	Set
Capability	MFDrive
Explanation	When the focus position reached the end of focus area by Capability_MFDrive, this error is returned.
Expected Action	The client displays an error message and is waiting for next command.

6.30. UnformattedMedia

It shows that the client can not take a picture because the card is unformatted.

Result	kNkMAIDResult_UnformattedMedia
Command	Start
Capability	Capture, AFCapture, CaptureDustImage
Explanation	When Capability_SaveMedia is "Card" or "Card + SDRAM" it shows the client can not take a picture because the card is unformatted.
Expected Action	The client displays the message that the camera cannot take a picture and is waiting for next command.

6.31. MediaReadOnly

It shows that the client can not take a picture because the card is protected.

Result	kNkMAIDResult_MediaReadOnly
Command	Start
Capability	Capture, AFCapture, CaptureDustImage
Explanation	When Capability_SaveMedia is "Card" or "Card + SDRAM" it shows the client can not take a picture because the card is protected.
Expected Action	The client displays the message that the camera cannot take a picture and is waiting for next command.

6.32. DuringUpdate

It shows that the client can not get the current value due to under updating.

Result	kNkMAIDResult_DuringUpdate
Command	Get
Capability	kNkMAIDCapType_Enum
Explanation	Acquiring the capability whose ulType is kNkMAIDCapType_Enum, it shows the client can not get current value due to under updating.
Expected Action	The client issues Get command again while this result is returned.

7. kNkMAIDDataObjType_Video

Capability for which data object type kNkMAIDDataObjType_Video can be used by this module applies to the content described in not the MAID3.1 rule but this document.

8. Capabilities that can be Set during Movie Recording

3.47.	ShutterSpeed
3.48.	FlexibleProgram
3.50.	Aperture
3.53.	ExposureComp
3.88.	ContrastAFArea

9. History

- Rev.1.4 October 29, 2021
 - Changed the contents of the ASCII characters.
 - 3.43. UserComment

- Rev.1.3 November 15, 2019
 - Changed the contents of the data parameter.
 - 5.9. CaptureComplete

- Rev.1.2 September 28, 2018
 - Changed the contents of the data table.
 - 3.56. FocusAreaMode

 - Added the description of issuing kNkMAIDEvent_CapChange.
 - Changed the read only condition.
 - 3.98. AFMode

- Rev.1.1 December 9, 2016
 - Added the information of E type lens.
 - 3.82. LensInfo
 - 3.97. LensType

- Rev.1.0 February 24, 2011 First version